

# Nomadic *Commerce* 2025 Survey

**Ismael El Kassimi**, Data & Insights Expert

**Nicolas Jacqmin**, Data & Insights Expert



**choreograph**  
A WPP Media Brand

# Key Research Objectives

01

## **How are consumers' commerce behaviours evolving since 2021 ?**

We measure penetration, frequency, and spend across online and offline channels to identify shifts in shopping habits.

02

## **Which product categories and channels drive online vs offline purchases?**

We map category preferences, brand choices, and platform usage to understand where and how consumers shop.

03

## **What drives satisfaction and what barriers limit online shopping growth?**

We assess key motivators, pain points, and satisfaction levels by category and shopping experience.

04

## **How are payment methods shifting towards digital and cashless solutions?**

We track adoption, trust, and security perceptions of modern payment options, from mobile wallets to deferred payments.

05

## **What role does re-commerce play in consumer behaviour and sustainability?**

We examine second-hand shopping behaviours and their role in circular consumption, alongside consumers' willingness to pay for eco-friendly delivery.

06

## **How are emerging technologies and AI shaping the shopping experience?**

We measure interest, comfort, and trust in AR/VR, AI-powered tools, and data-driven personalization.

07

## **How do consumers perceive and respond to influencer marketing?**

We identify the platforms, content types, and triggers that convert influence into purchase.

# Research Set-Up & Methodology

## CAWI INTERVIEWS

Data collected with high quality standards.

## SAMPLING

Sample size is composed of **1.000 people representative for the Belgian population** 18-59, for thorough in-depth analysis.

## FIELDWORK

The data were collected between 20/10/2025 to 07/11/2025.

## STRICT WEIGHTING

We applied strict weighting procedures based on language, gender, age, region, social groups, education level & urbanization.





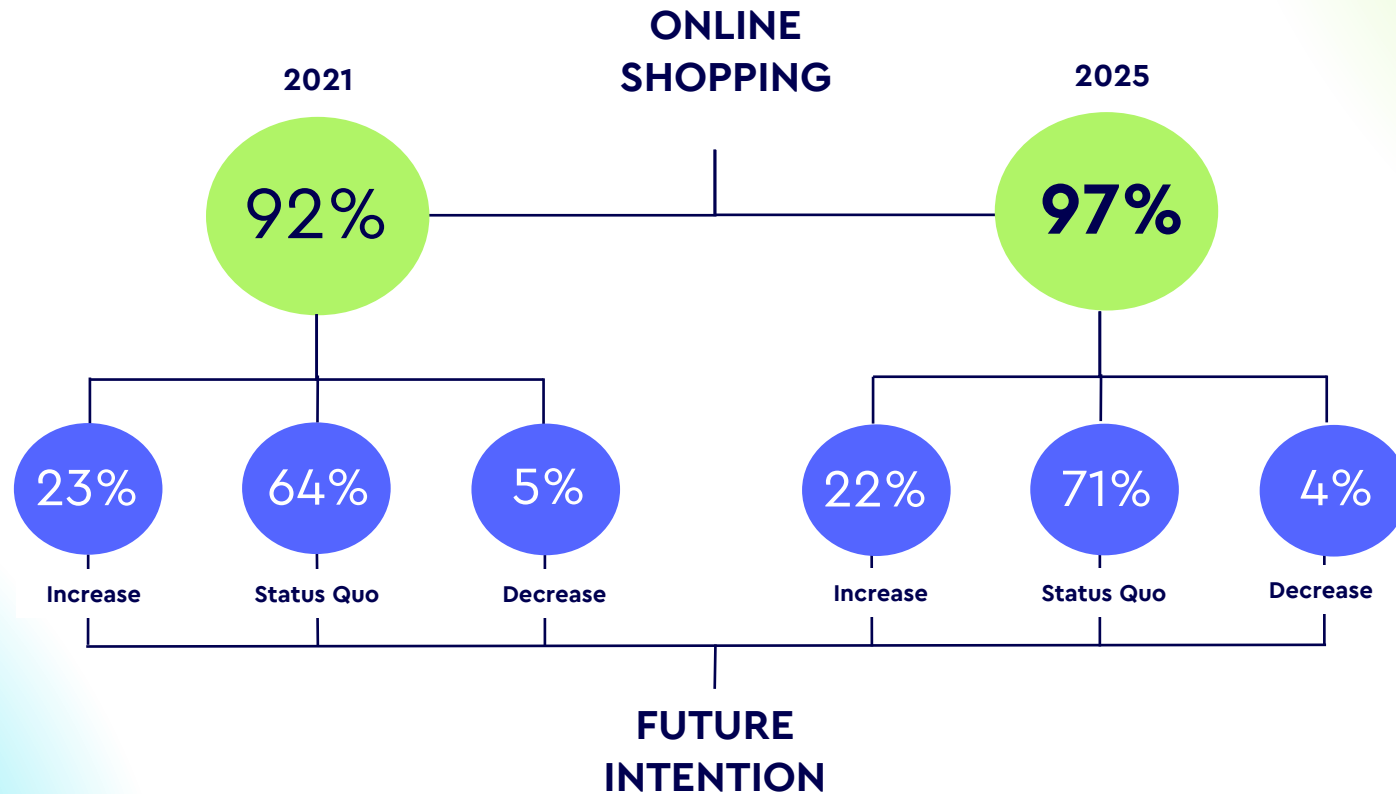
SECTION 01

# The state of Phygital experience in Belgium

# 01

# Belgium's E-commerce penetration still expending

From 92% in 2021 to 97% in 2025, most consumers intend to buy status-quo or even more online in the future



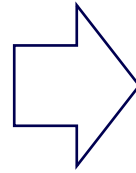


# People are nomadic shoppers

Worlds are blending, no more separate ways of buying

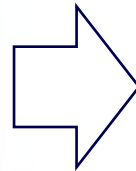
**91%**  
Webrooming

+20% points  
vs. 2021



**80%**  
Showrooming

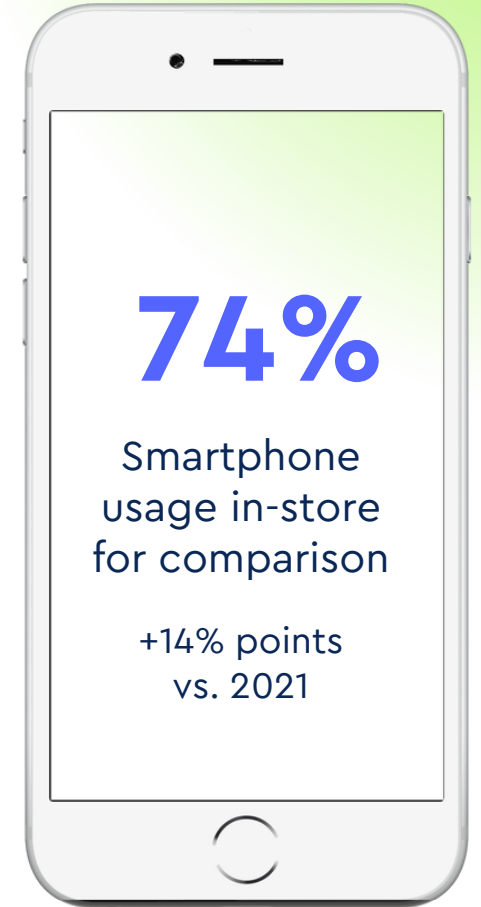
+41% points  
vs. 2021



**74%**

Smartphone  
usage in-store  
for comparison

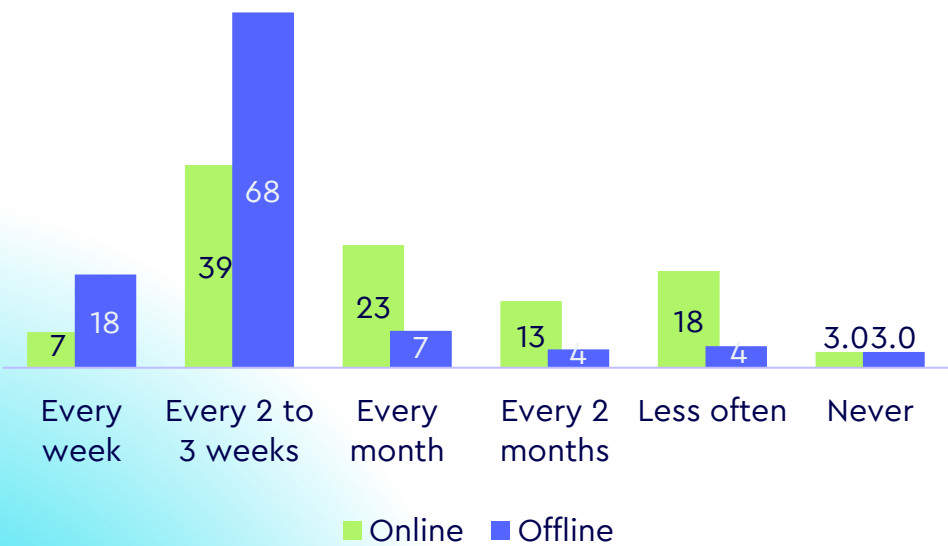
+14% points  
vs. 2021



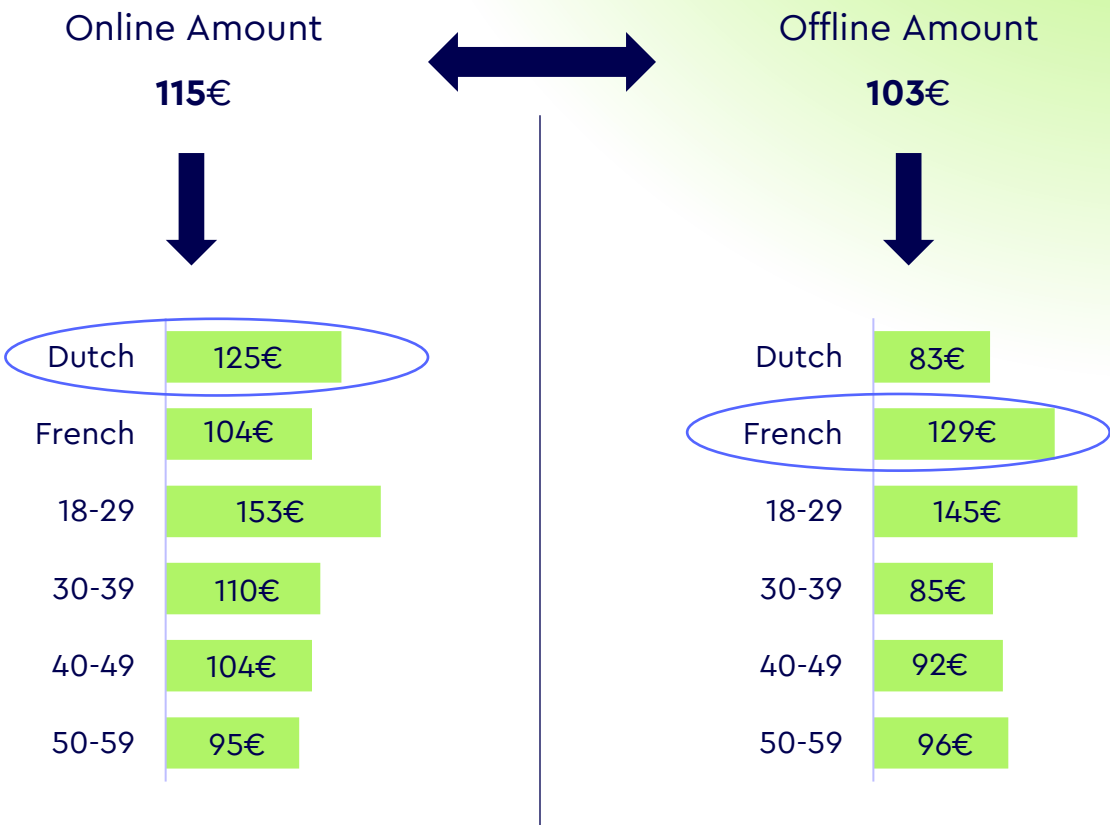
# Online vs. offline : different behaviours, different baskets

7 Belgian on 10 shop online on a monthly base, while more than 8 out of 10 shop offline every 1 to 3 weeks

Online vs. Offline purchase frequency



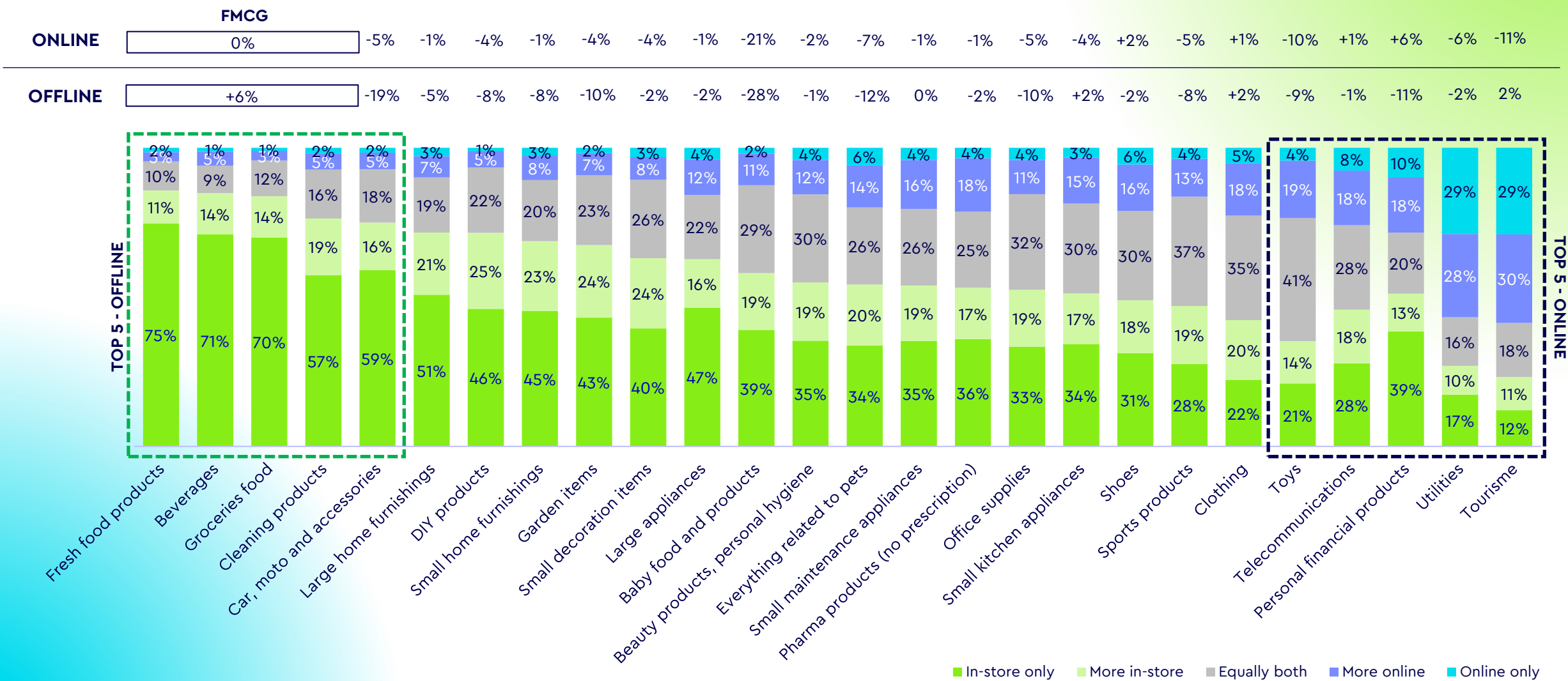
Online vs. Offline average spend last time



# The divide is great between categories

Some thrive online, some still are offline strongholds

2025 vs. 2021

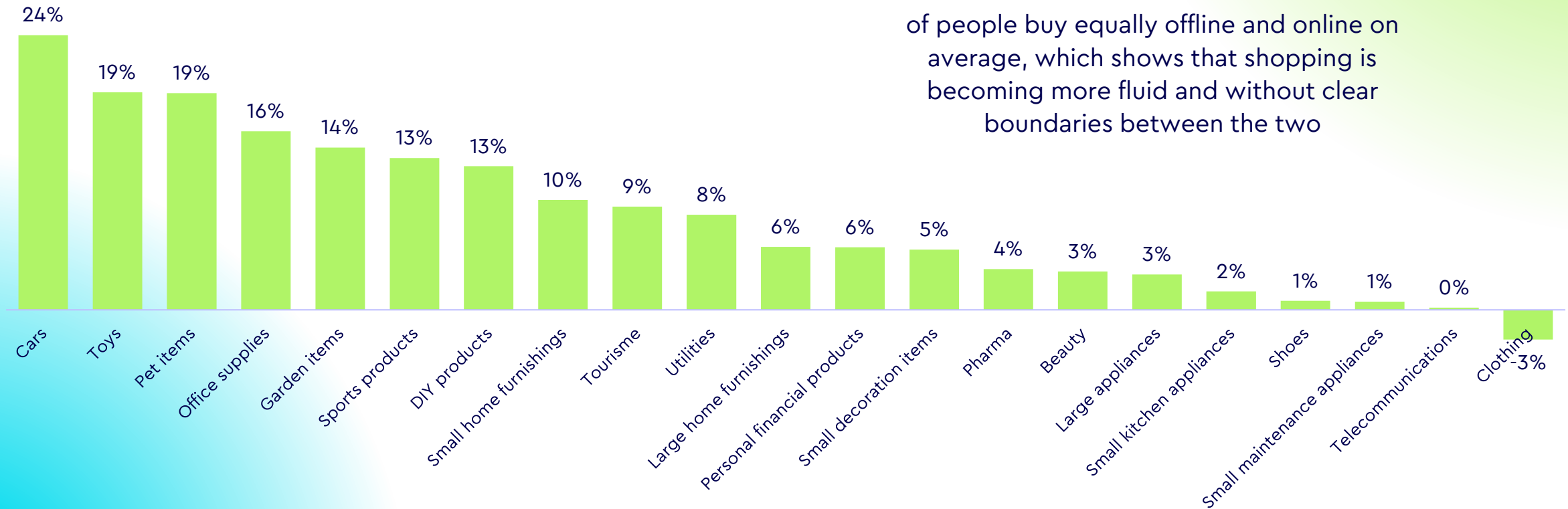




# Multichannel buying – Omnichannel presence

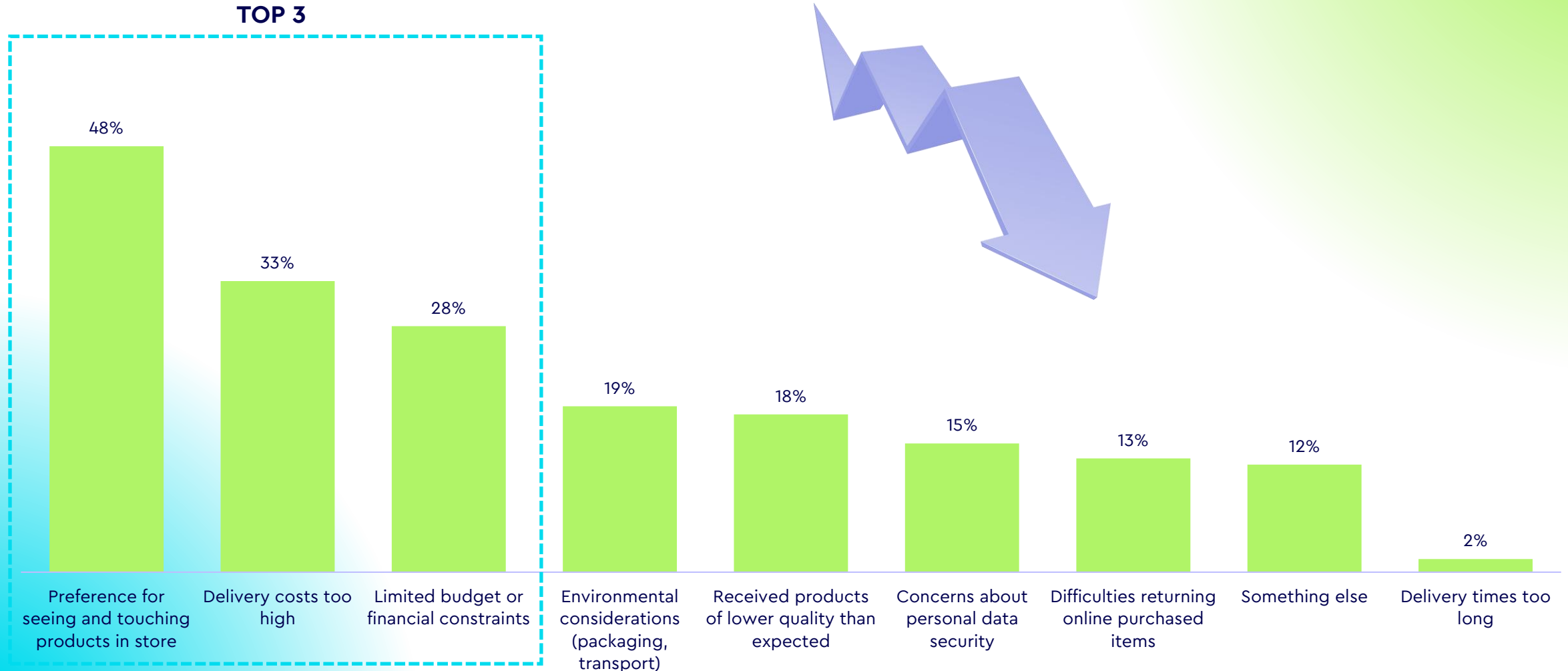
A 2025 vs. 2021 comparison across categories

+9%

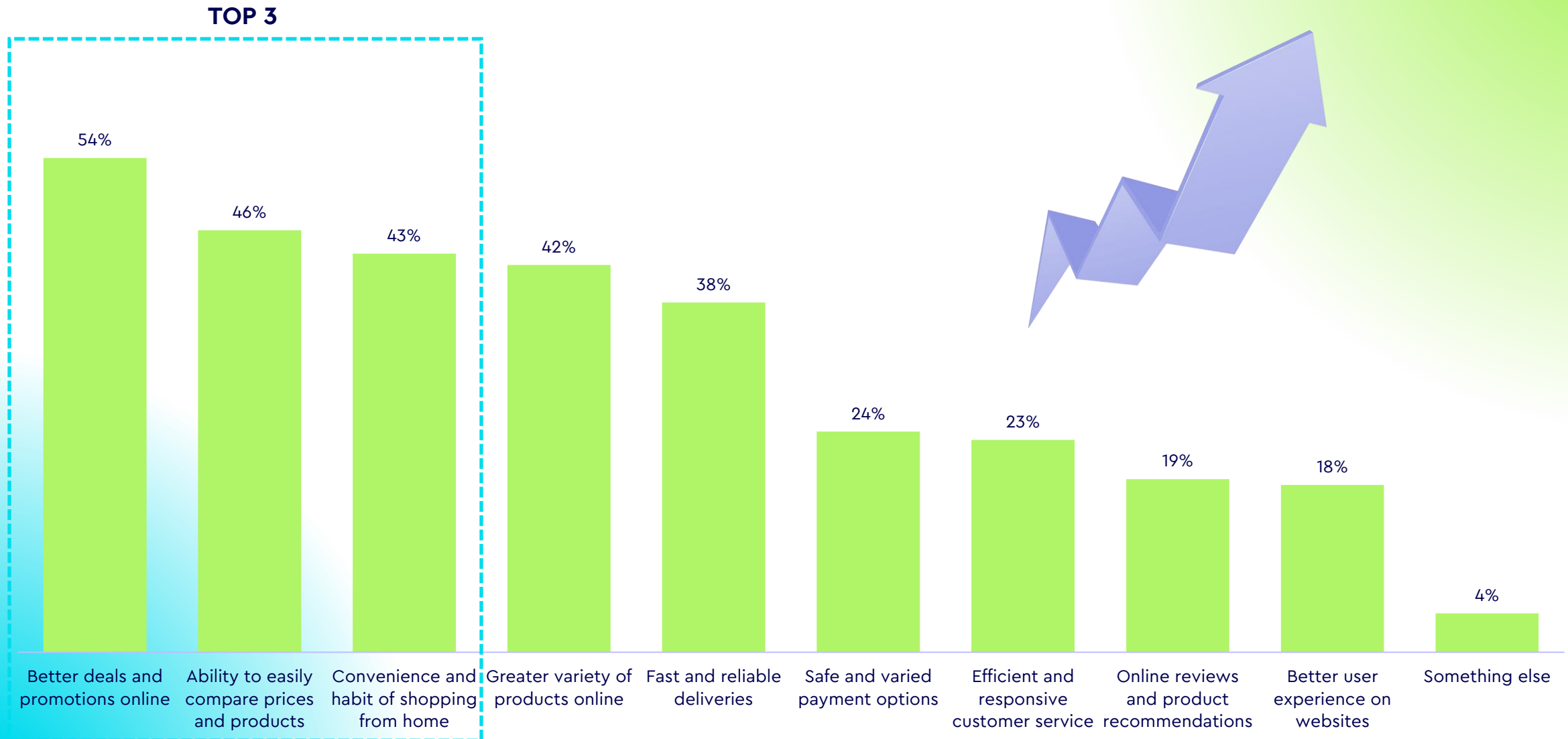


# Sensory experience and rising costs drive online slowdown

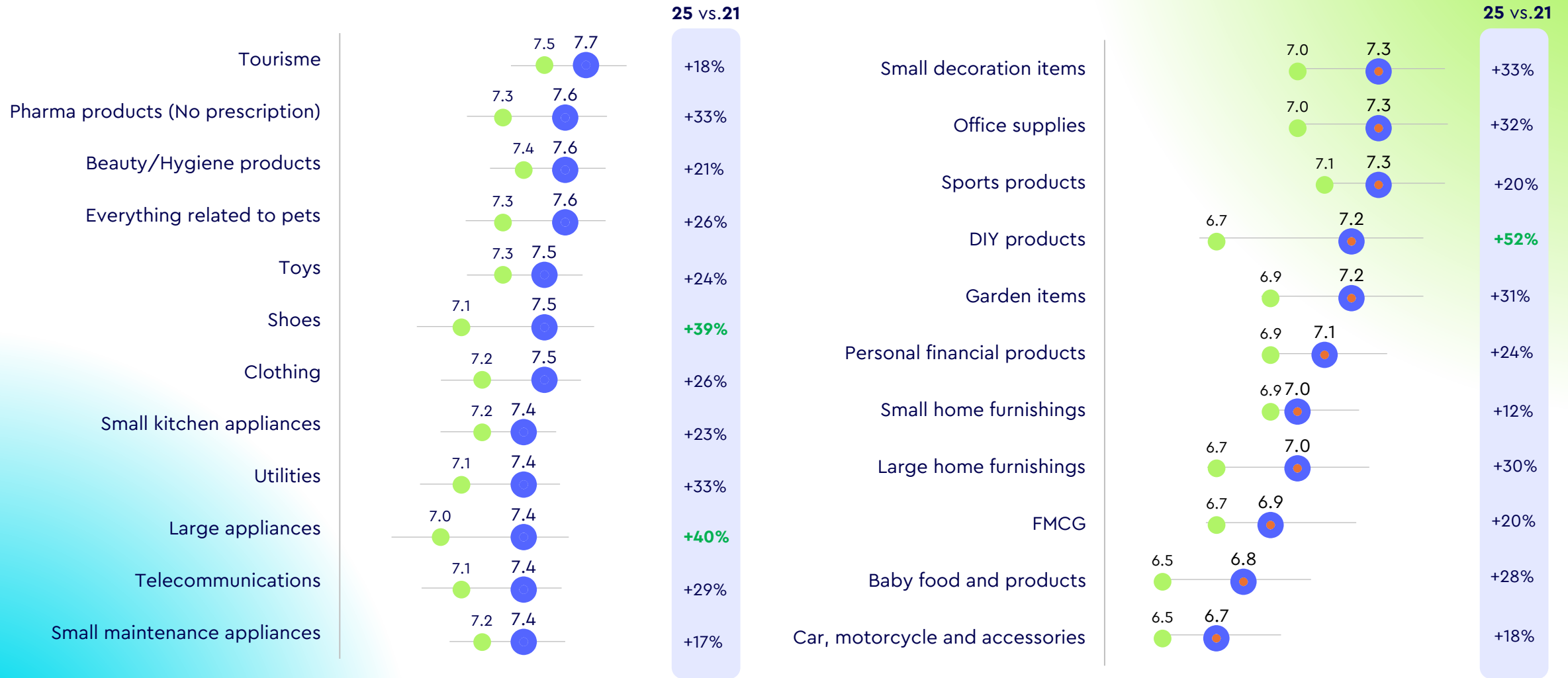
People seek sensory experiences and low-cost delivery options, especially as purchasing power keeps declining



# When deals, high choice and comfort power e-commerce growth



# Satisfaction is increasing of 27% on average across all categories since 2021



# Today, consumers are more satisfied regarding all online shopping assets compared to the past

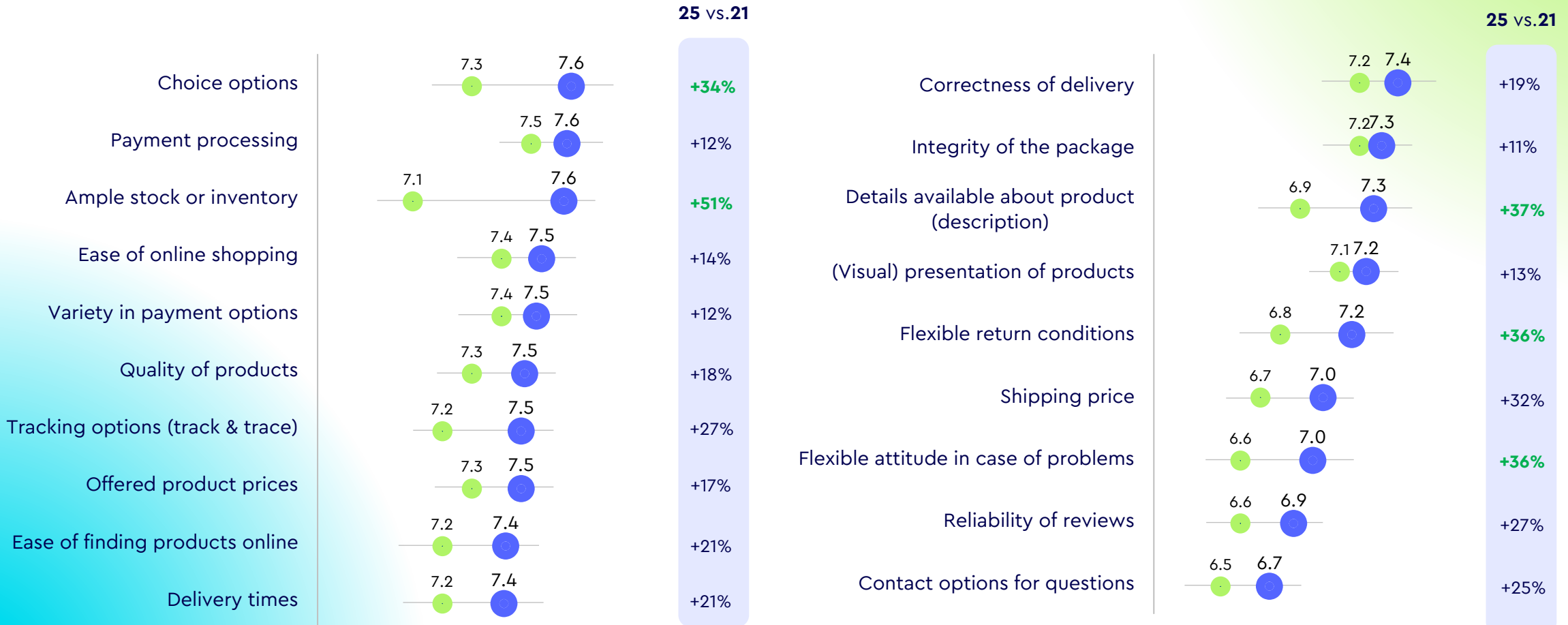
7.1/10

2021

Average satisfaction score

2025

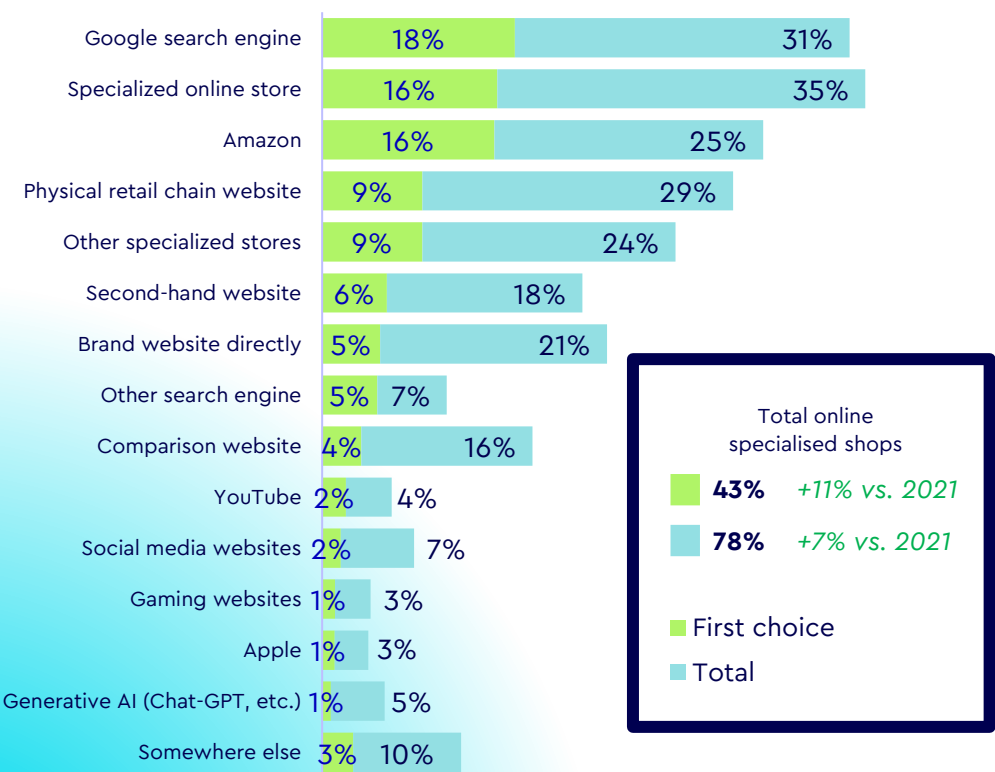
7.3/10



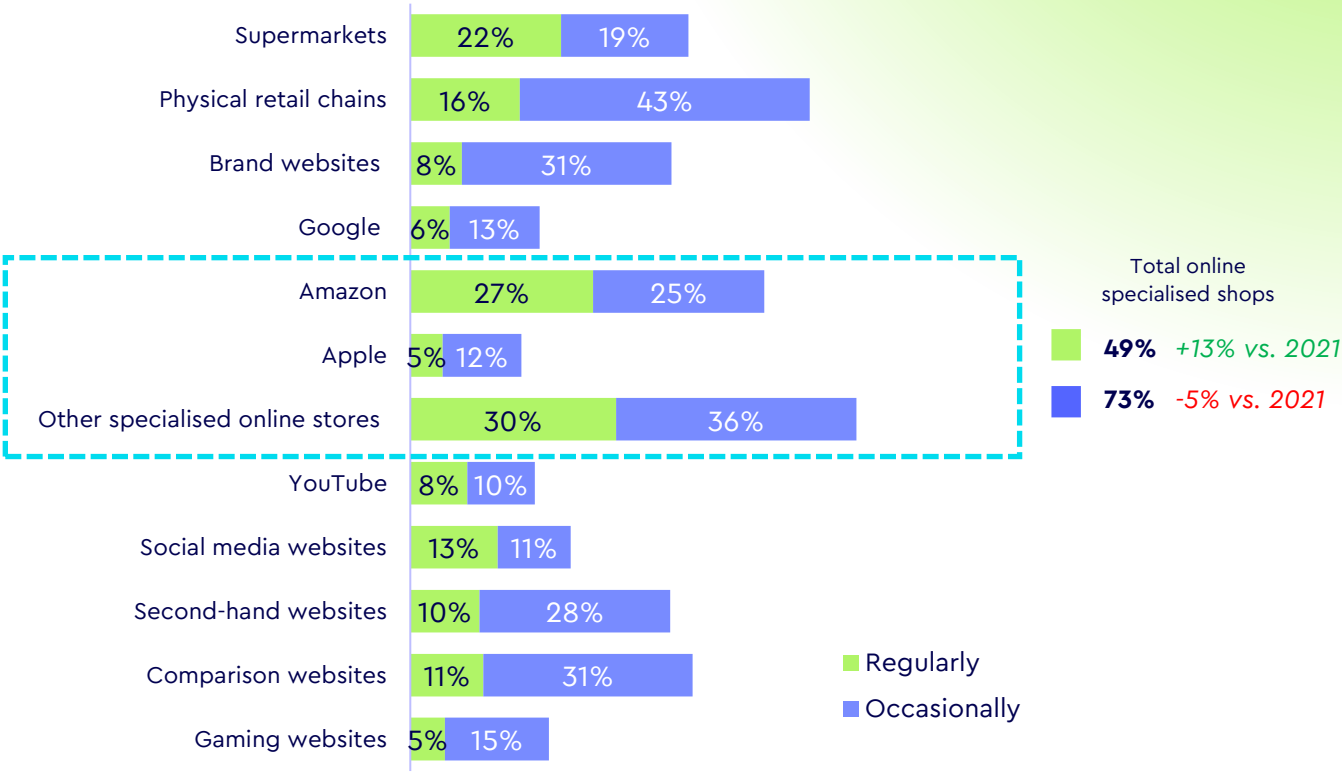
# From search to sales : the rise of online specialized shops

Consumers increasingly buy and search through specialized shops, marking some growth since 2021

Search options for buying products



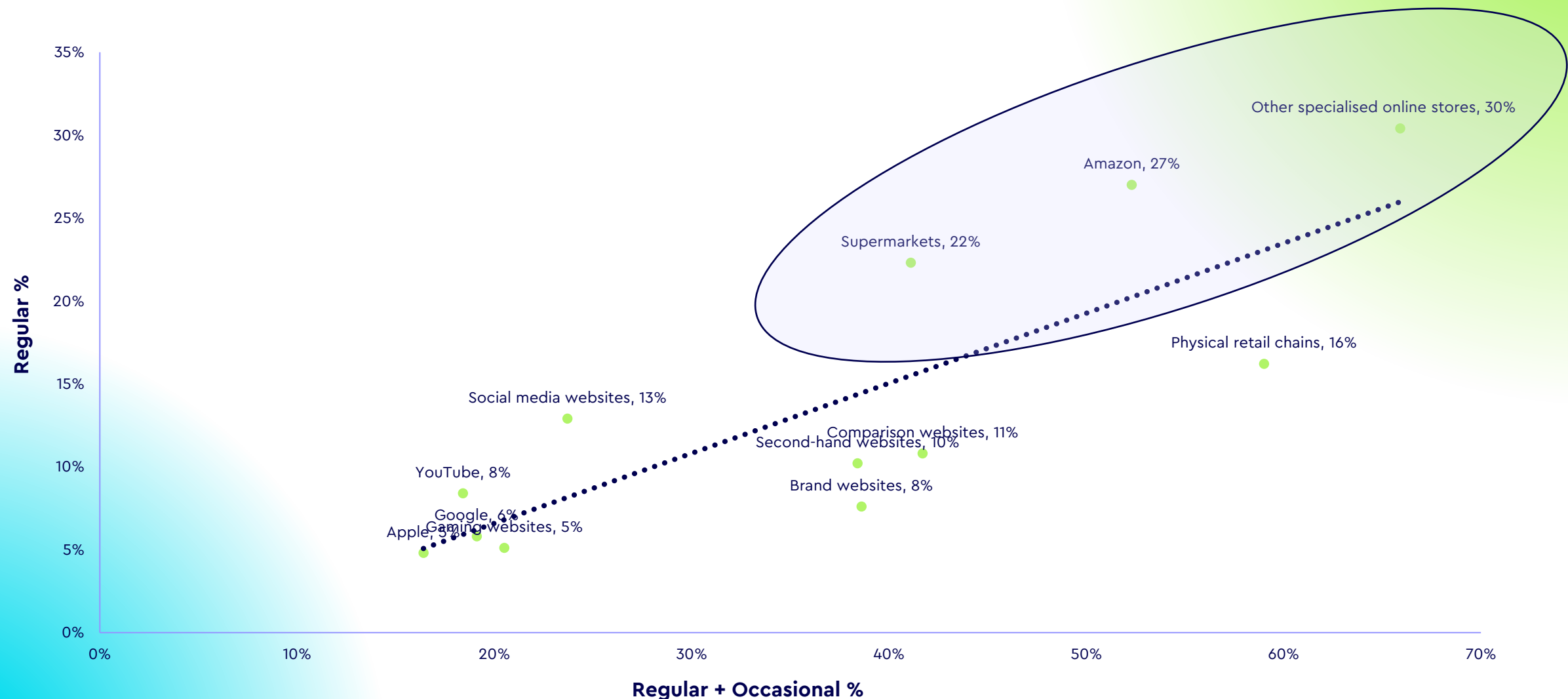
Type of online shops used to buy





# The war of keeping consumers

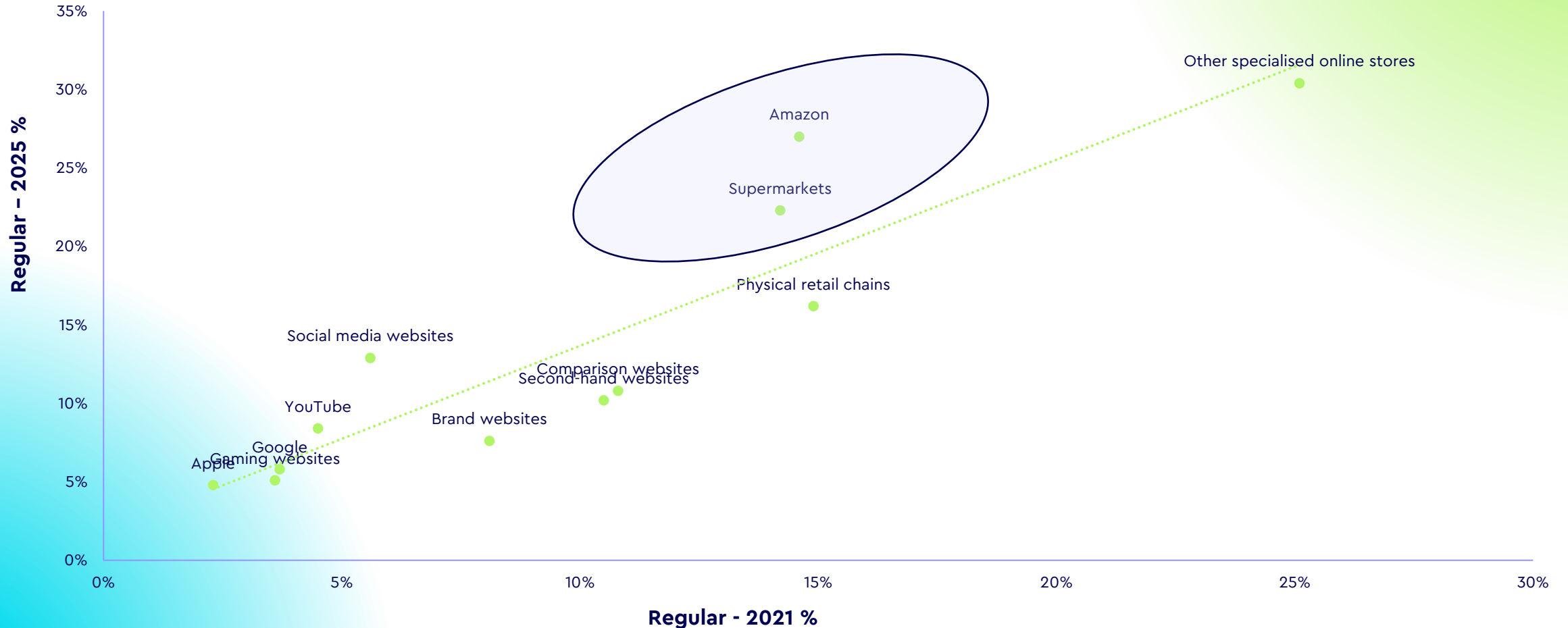
Current consumers come back regularly to the brand they know



# Regular consumer – core fans

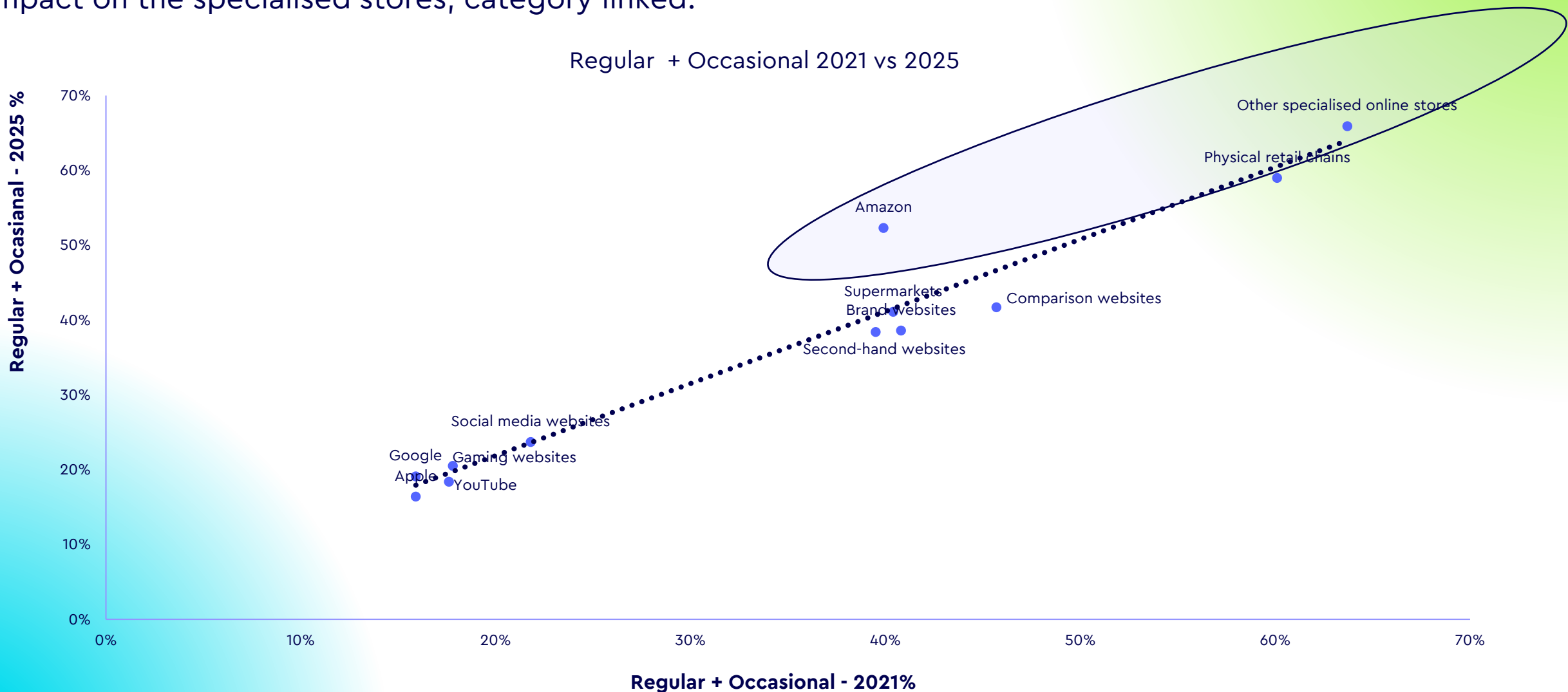
Amazon, Supermarkets & Social Media show the biggest increase of regular consumers

Regular 2025 vs. 2021



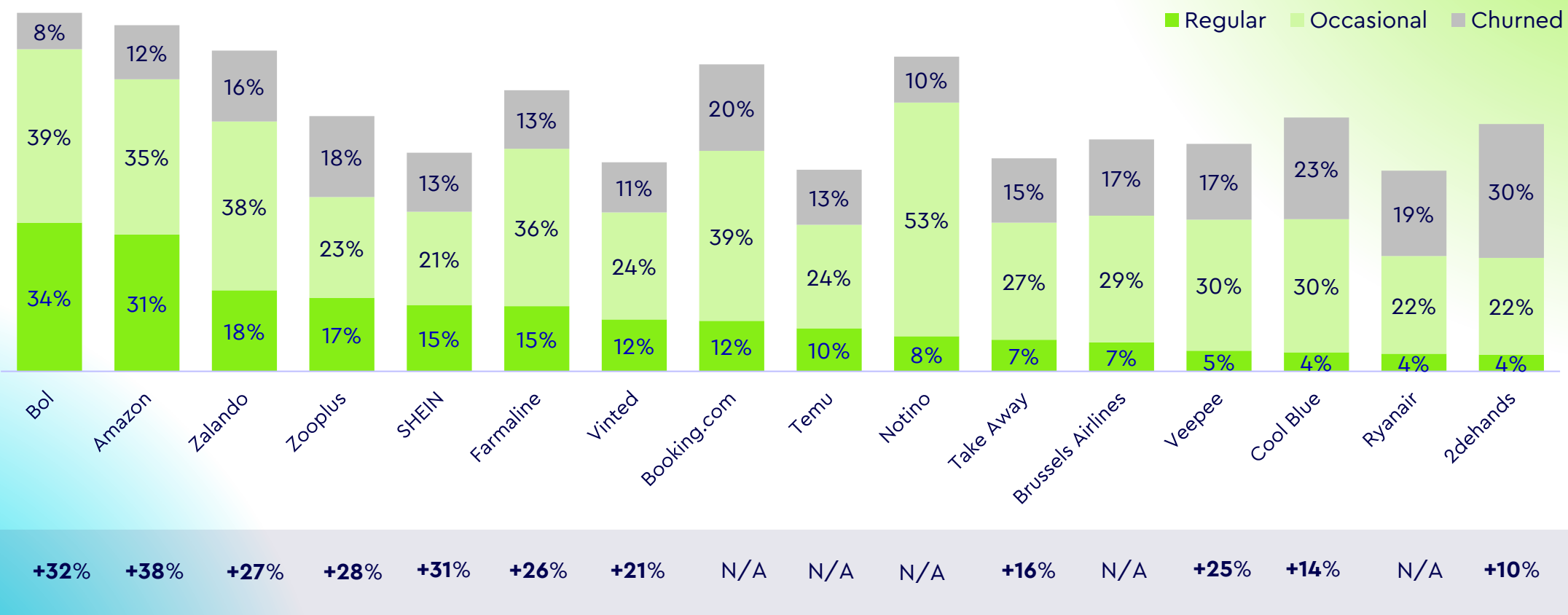
# Occasional consumers, growth based on occasion

Amazon & Specialised stores show the biggest increase based. Occasionally has a big impact on the specialised stores; category linked.



# Lots of people still need to be convinced

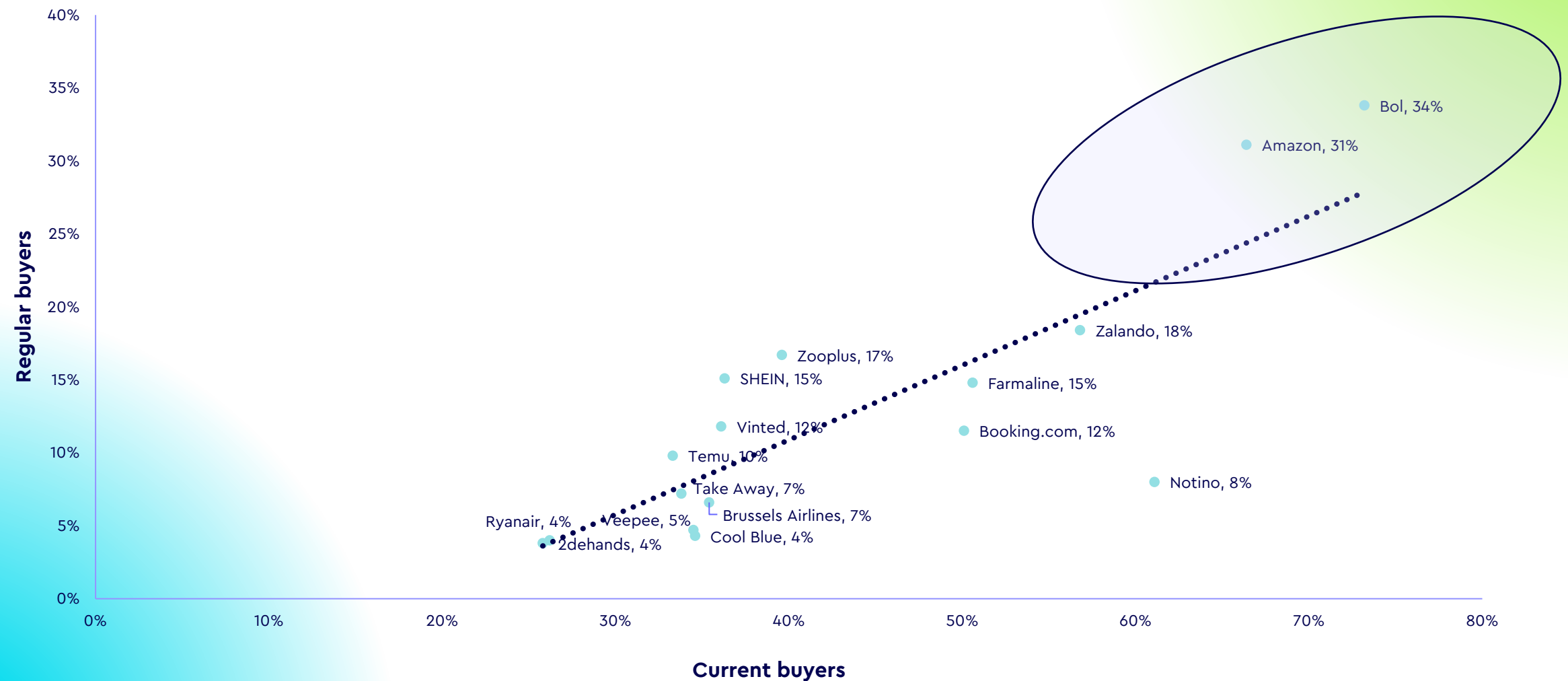
Some platforms have cut through, but it takes time



Usage  
25 vs. 21

# Amazon & Bol, clear market leaders

Zalando & Farmaline are on the lookout for more regular consumers

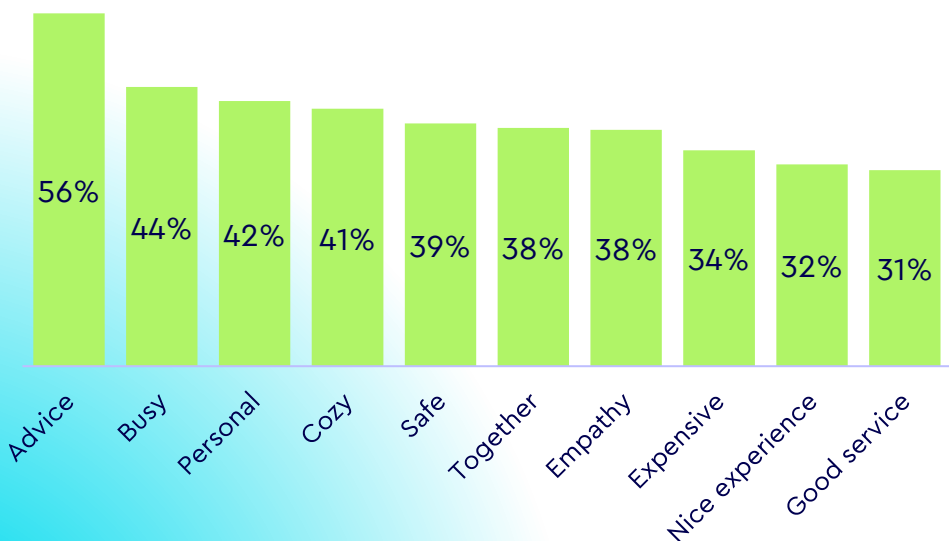


# Physical thrive on experience, online wins on convenience

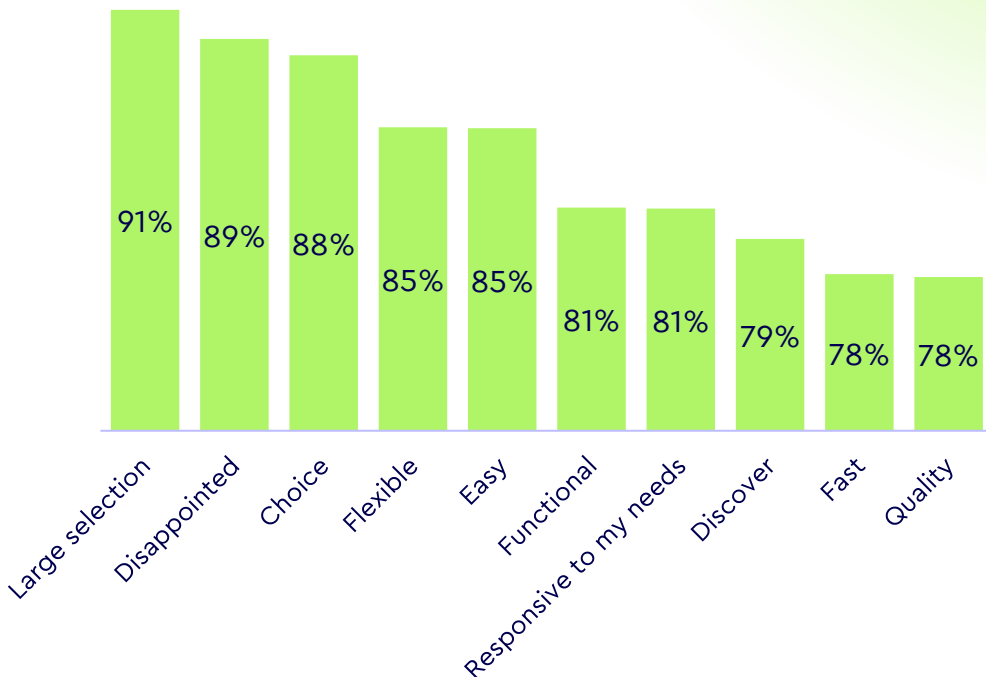
Data reveals a consumer split : tactile in-store engagement versus efficient digital transactions



## WHY GO FOR PHYSICAL SHOPPING ?



## WHY GO FOR ONLINE SHOPPING ?







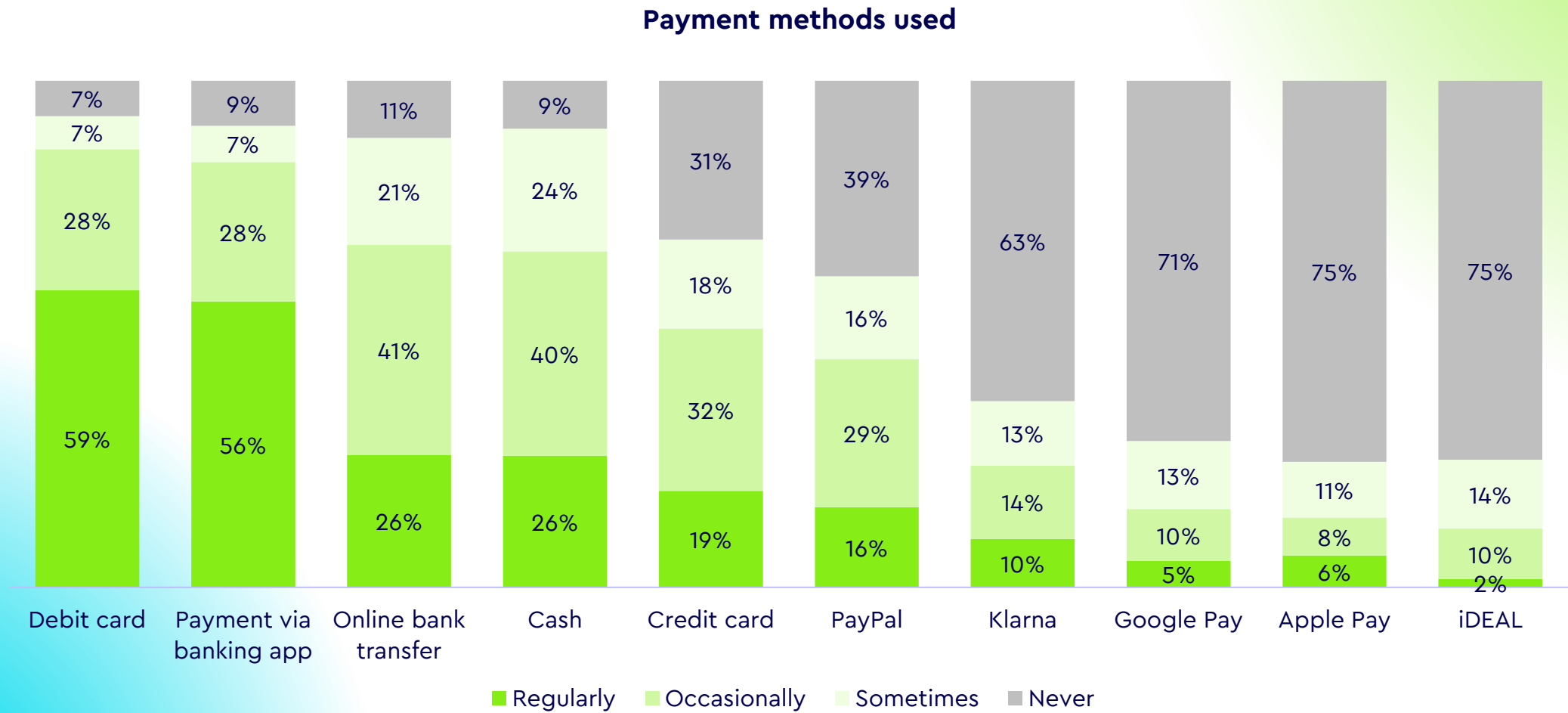
SECTION 02

# Paying smart in the digital age

# 02

# Traditional payment methods outpace digital wallet adoption

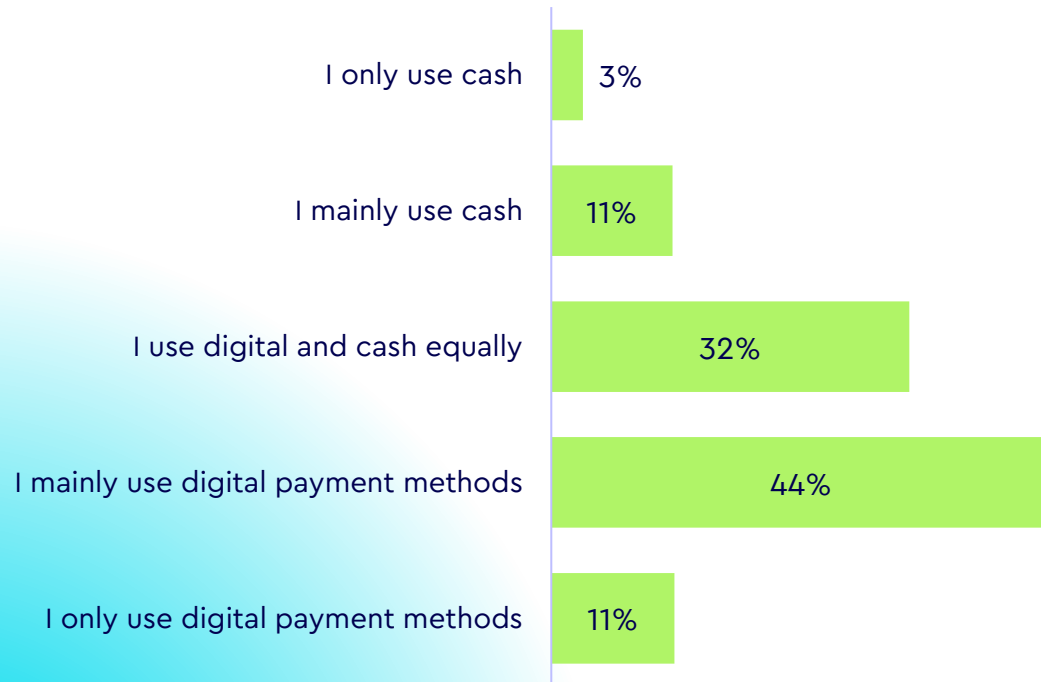
While cash remaining a strong secondary choice



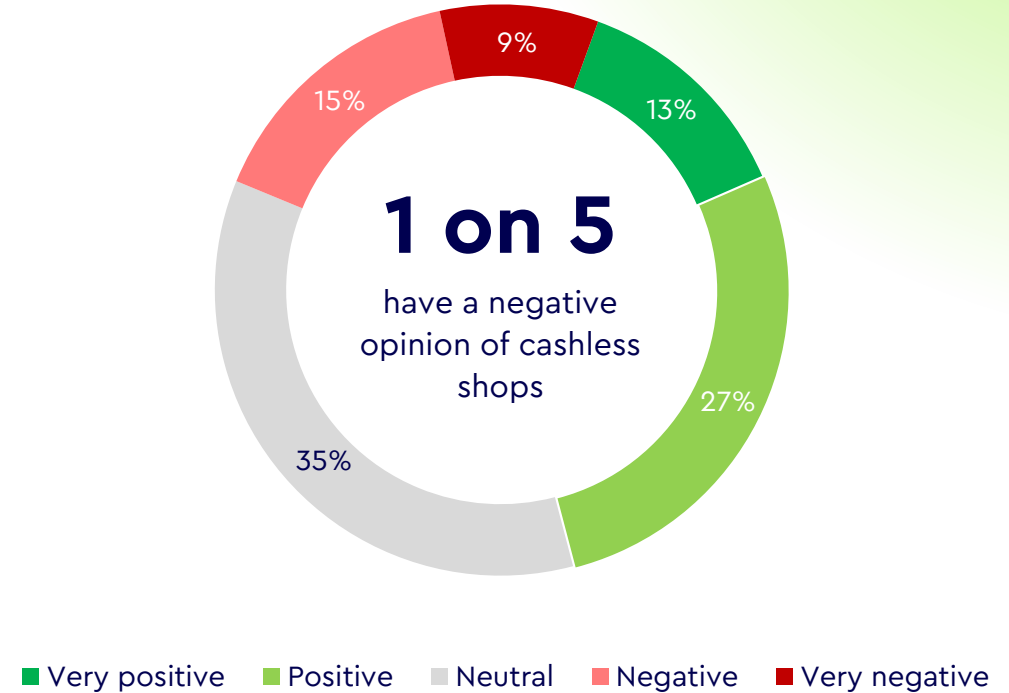
# Digital payments are mainstream, cashless stores still divide

Acceptance of fully cashless shopping remains far from universal

## How consumers balance digital payments and cash

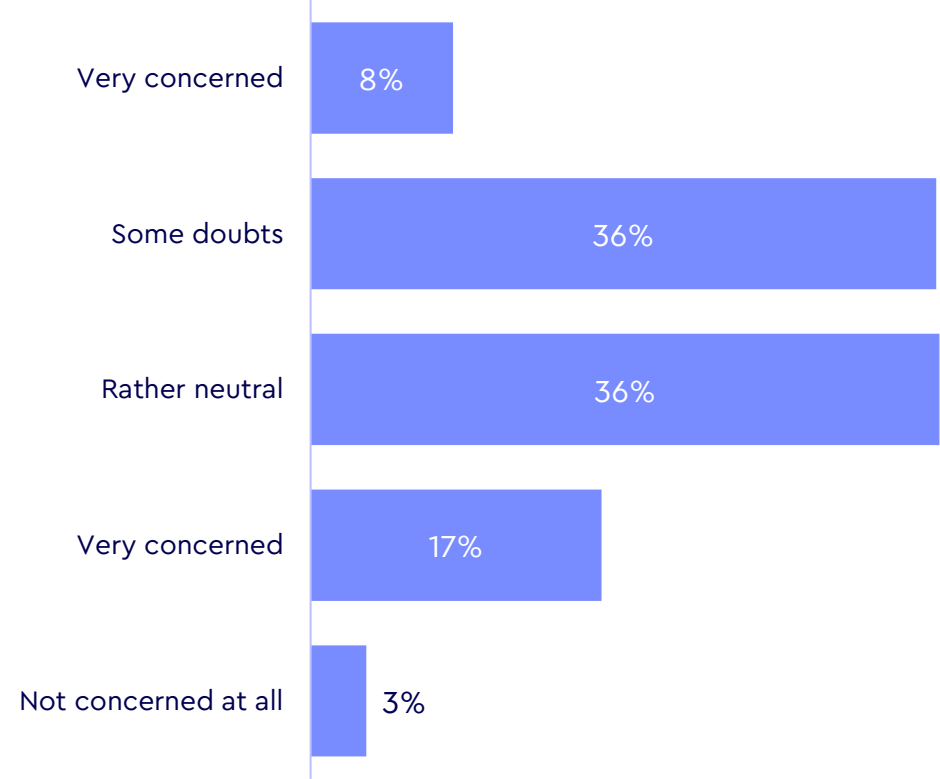


## Opinion towards cashless shops

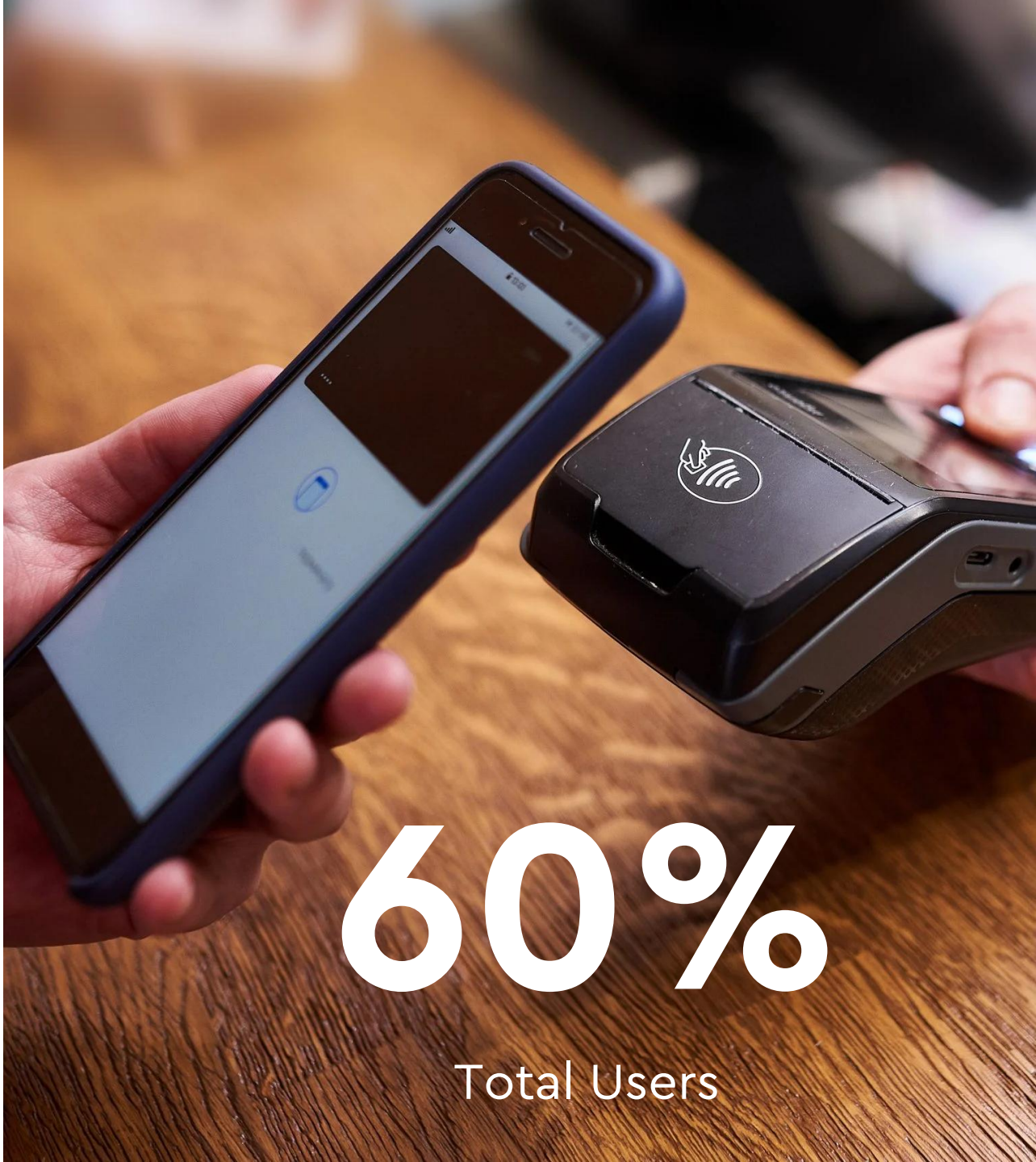


# Security concerns still shadow digital wallet adoption

Even with rising usage, trust gaps around fraud, privacy and data protection persist



Do you have any concerns about the security of digital wallets?  
Do you currently use a digital wallet for your daily transactions?  
**Digital wallet** = is a secure app for storing and using electronic payment methods



60%

Total Users



SECTION 03

# Re-commerce as a driver of sustainable consumer choices

# 03

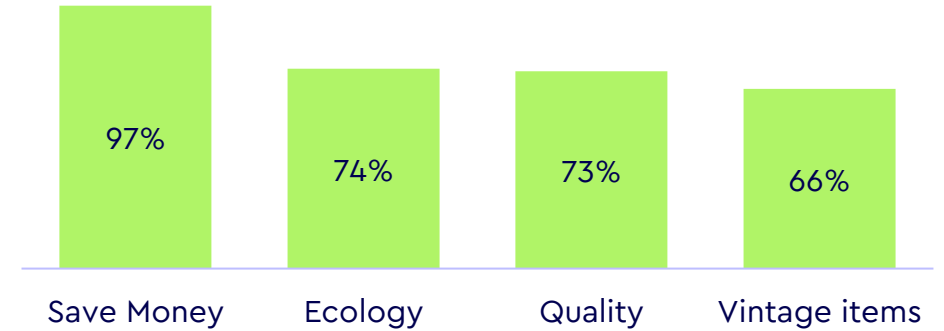


# From thrift shops to clicks : the second-hand shift

With 65% buying pre-owned goods, motivations focus on value and sustainability, yet need of new products and quality concerns slow online growth



## Why **buying** clothes from second-hand ?



## Why **NOT** buying second-hand products ?

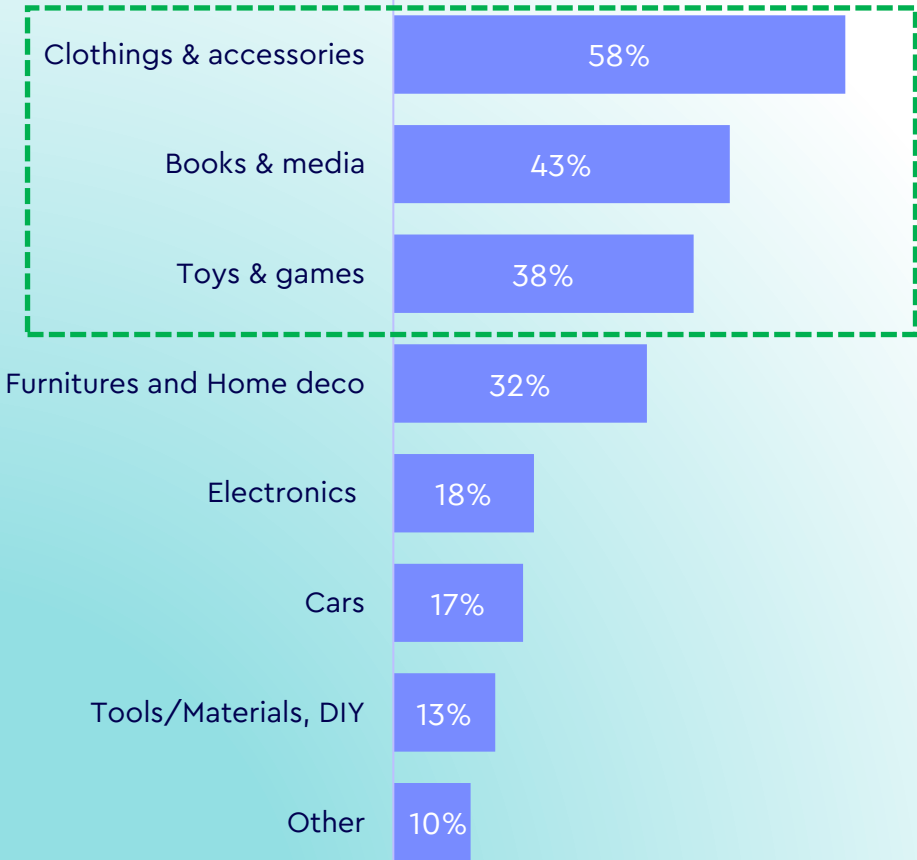




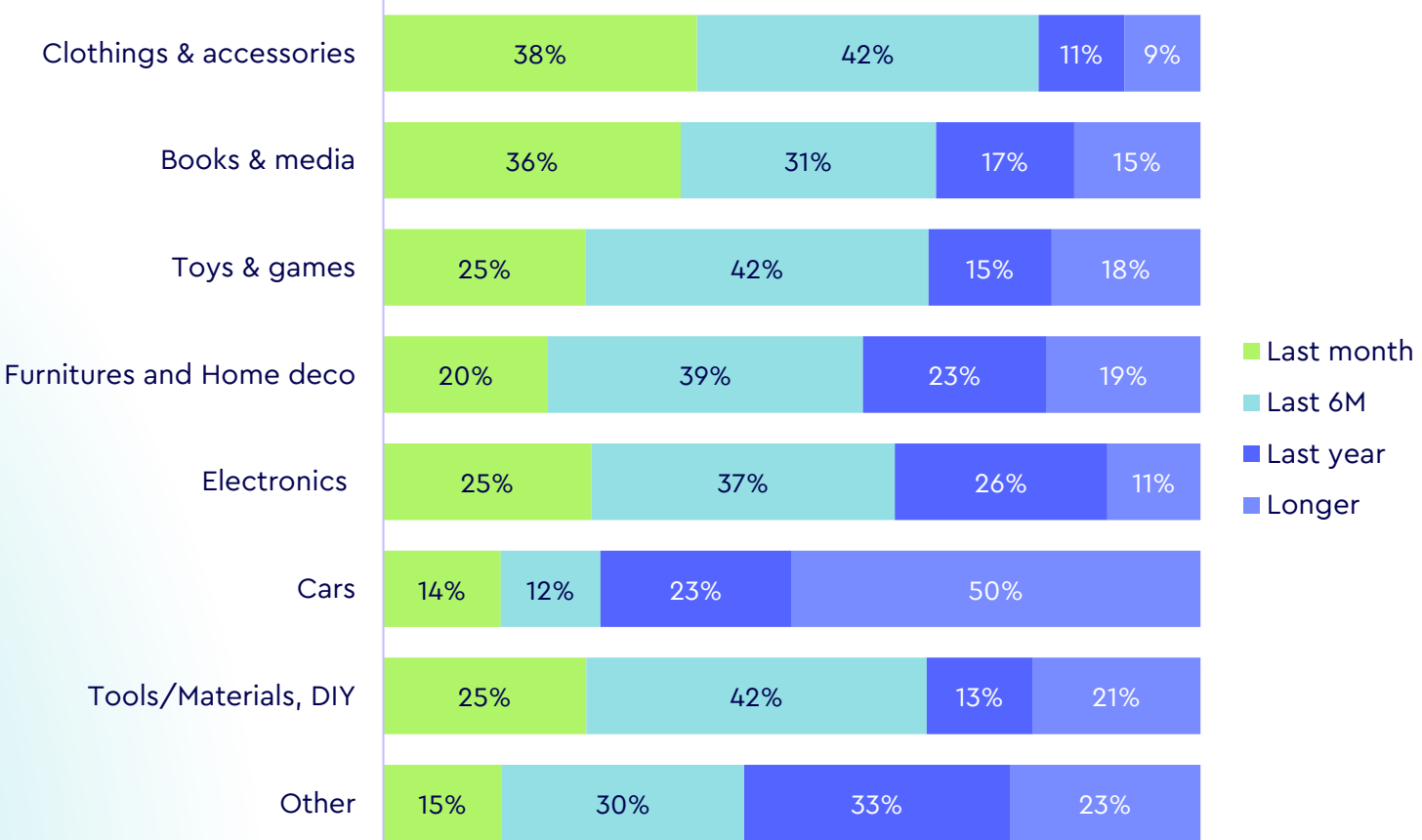
# Fashion leads the second-hand market

Apparel leads followed by books, media and toys, while electronics, books, cars and DIY or materials are lagging behind

Category buying

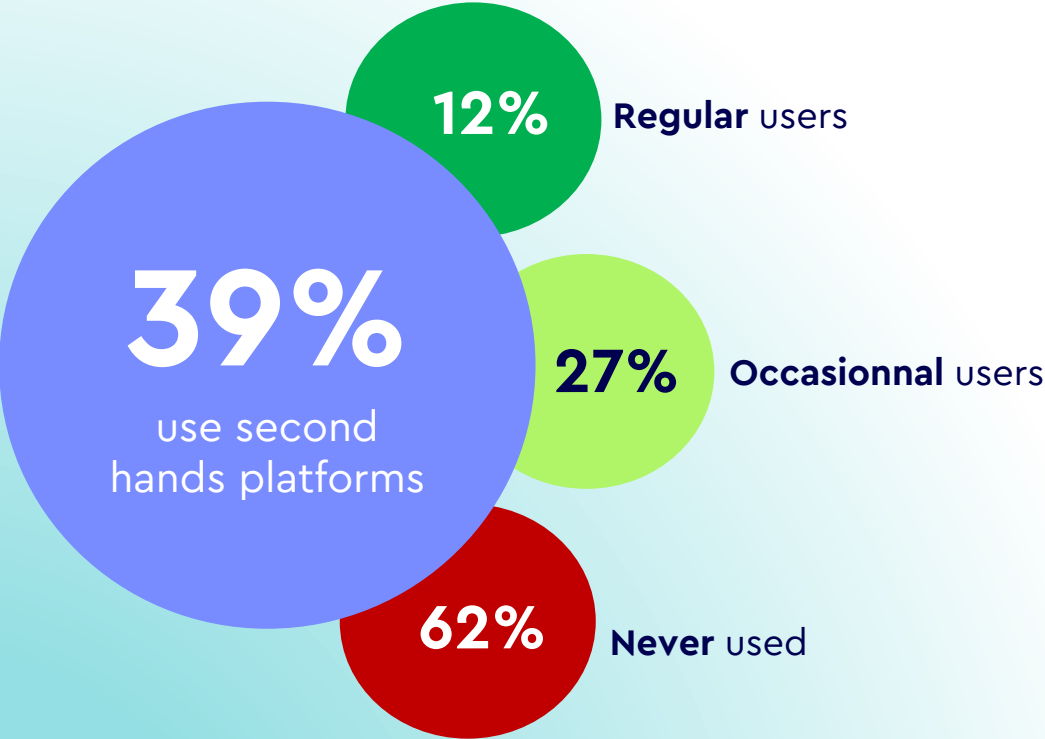


Last purchase by category

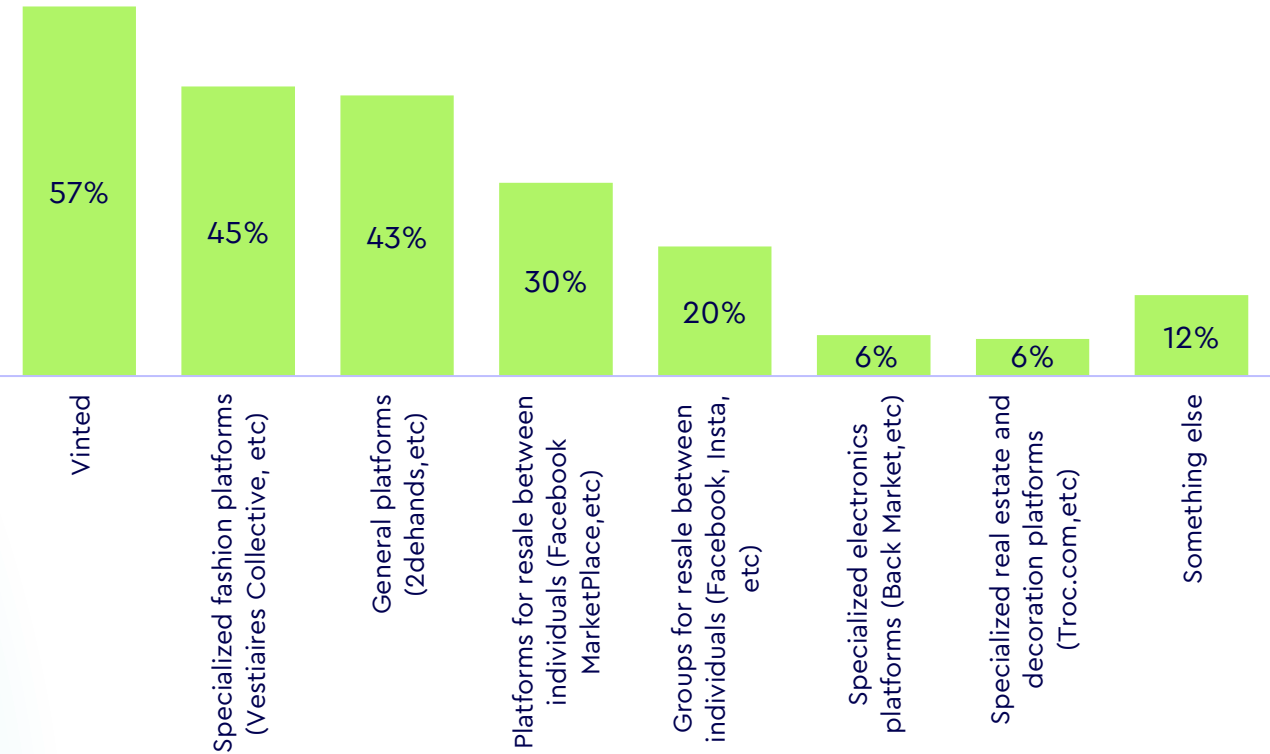


# Vinted leads the second-hand platform market

Usage reach 39%, driven by Vinted's dominance, specialized sites and general platforms trail, with Facebook Marketplace in 4th



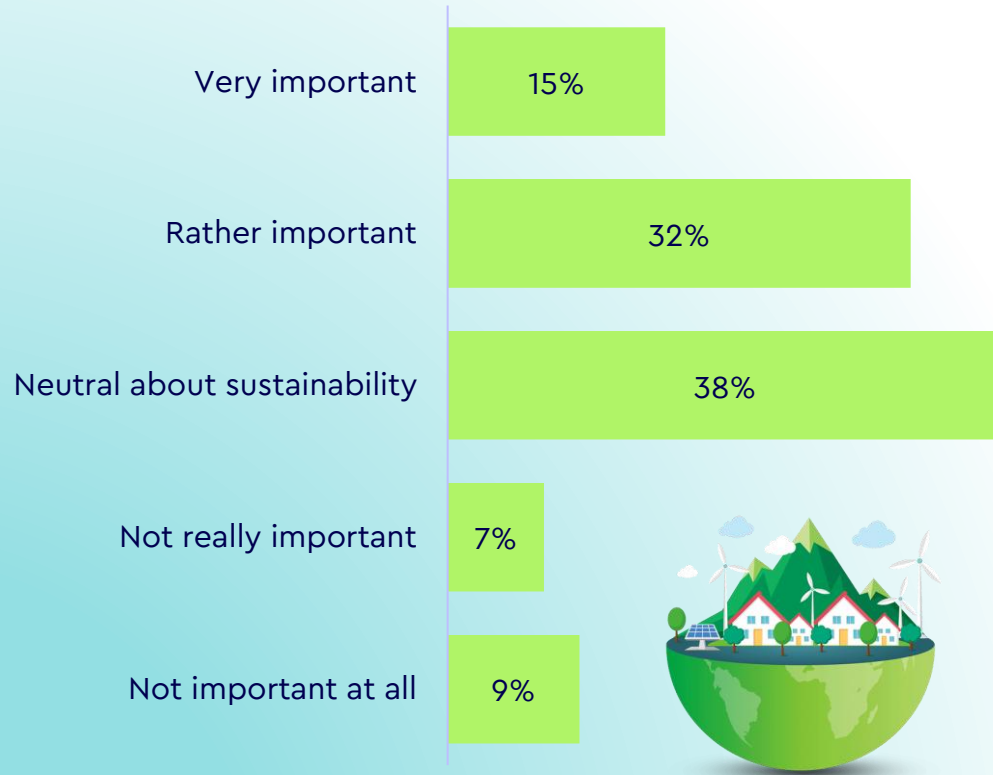
Type of platforms used to buy second-hands products



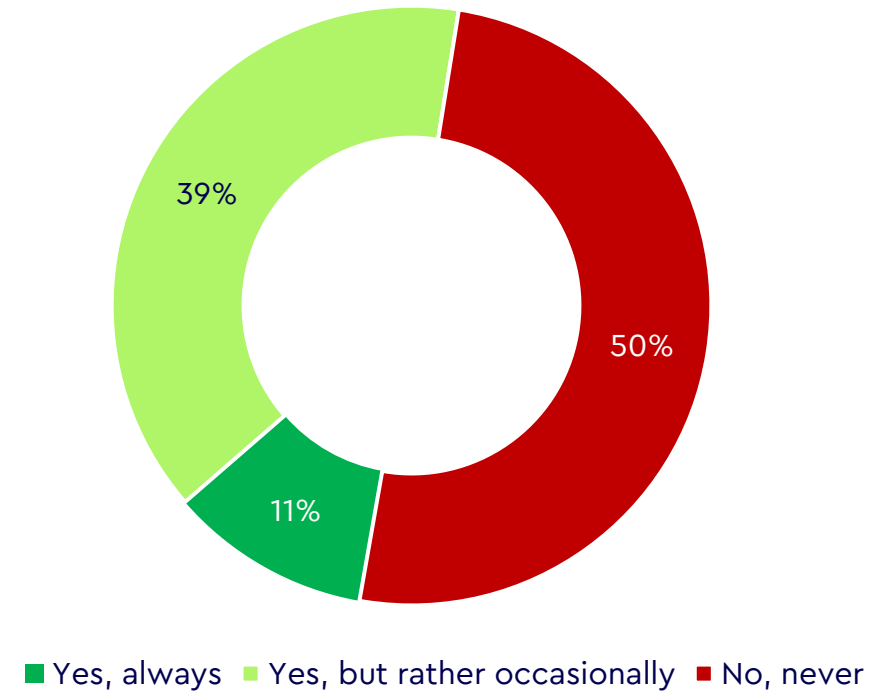
# Sustainability is on the radar, but price sensitivity persists

Durability is valued in online shopping by 47%, but converting intent into paid green delivery choices requires overcoming cost barriers

## Importance of environmental protection in online shopping



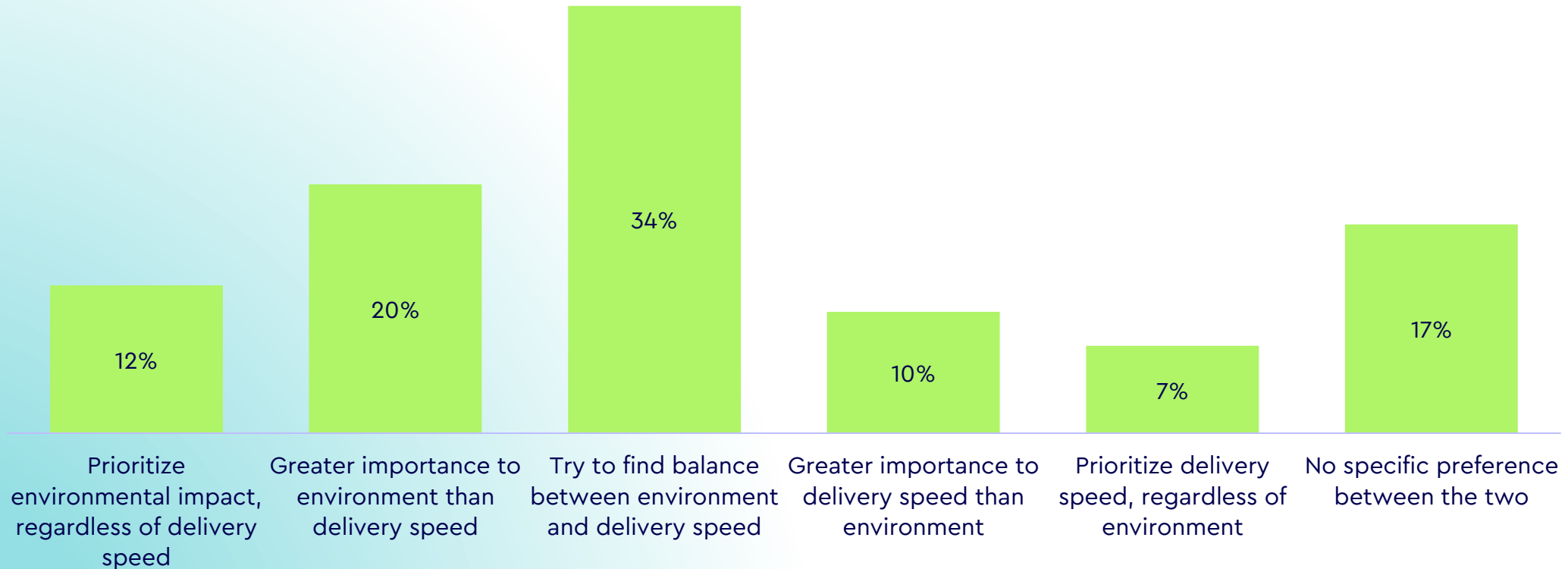
## Willingness to pay for eco-friendly delivery



# Balancing green values with delivery speed

The challenge for ecommerce is to meet sustainability goals without scarifying convenience

What matters more: the environment or getting your delivery fast?





SECTION 04

The future is  
intelligent

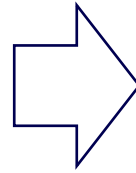
04

# Quick reminder

Worlds are blending, no more separate ways of buying

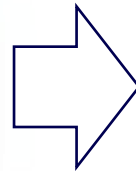
**91%**  
Webrooming

+20% points  
vs. 2021



**80%**  
Showrooming

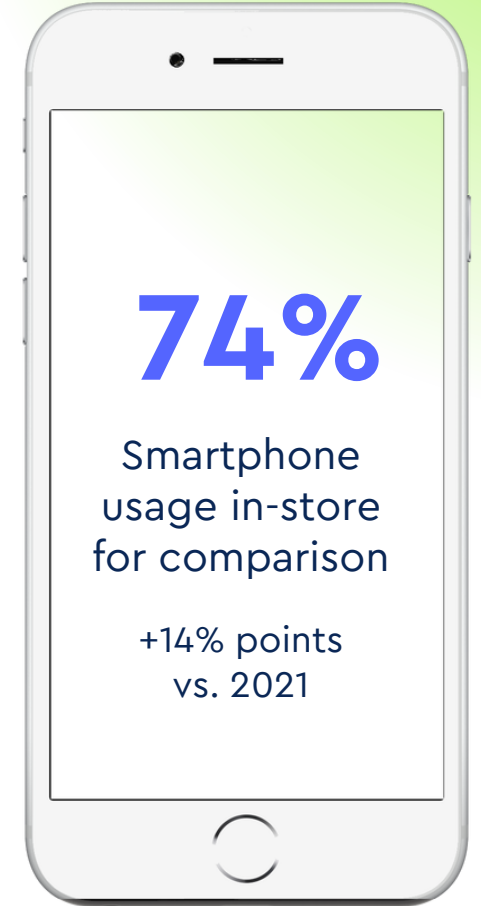
+41% points  
vs. 2021



**74%**

Smartphone  
usage in-store  
for comparison

+14% points  
vs. 2021

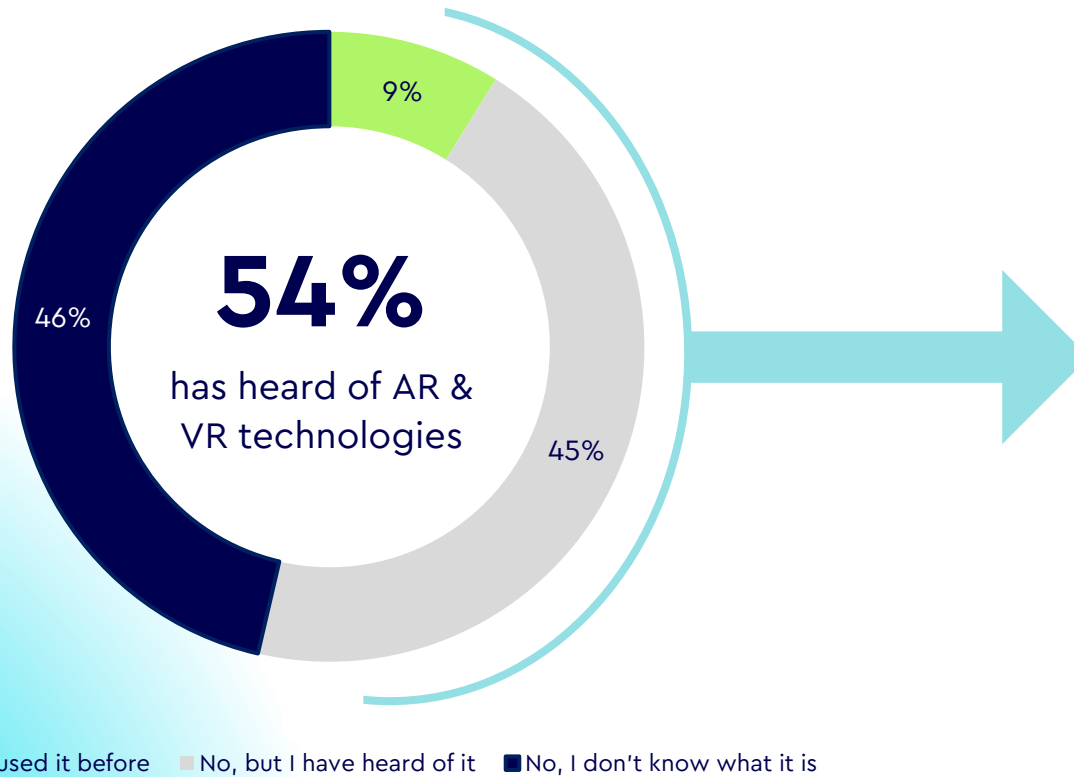




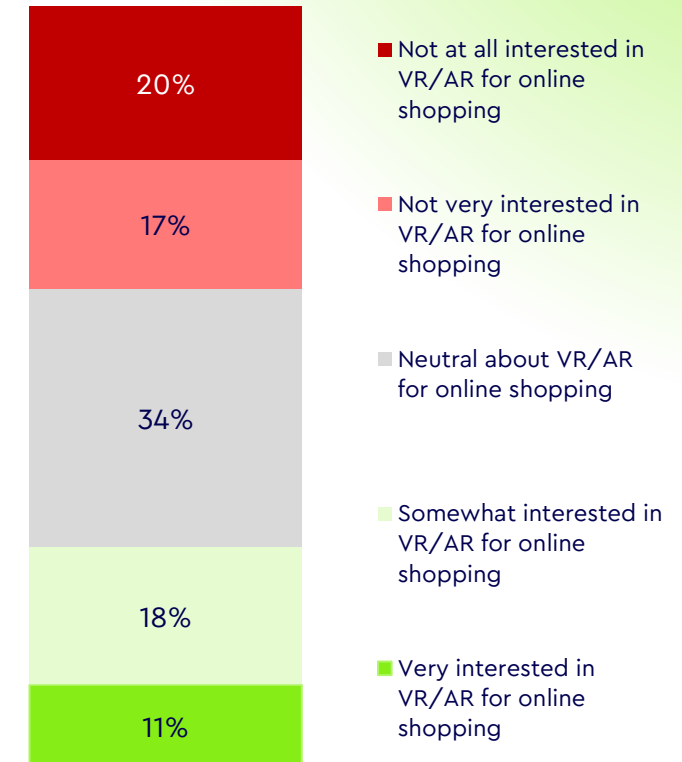
# AR & VR in all if this?

There is some interest, but people are not enthusiastic about it

VR/AR technology usage



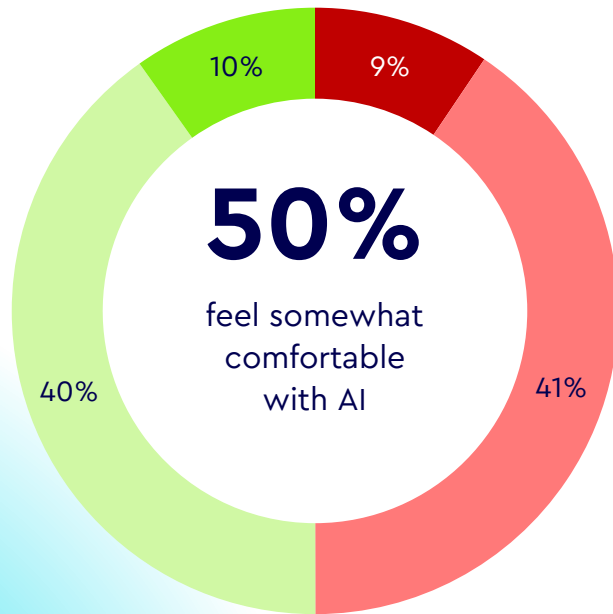
Interest in using VR/AR for online shopping



# It's all about AI, isn't it?

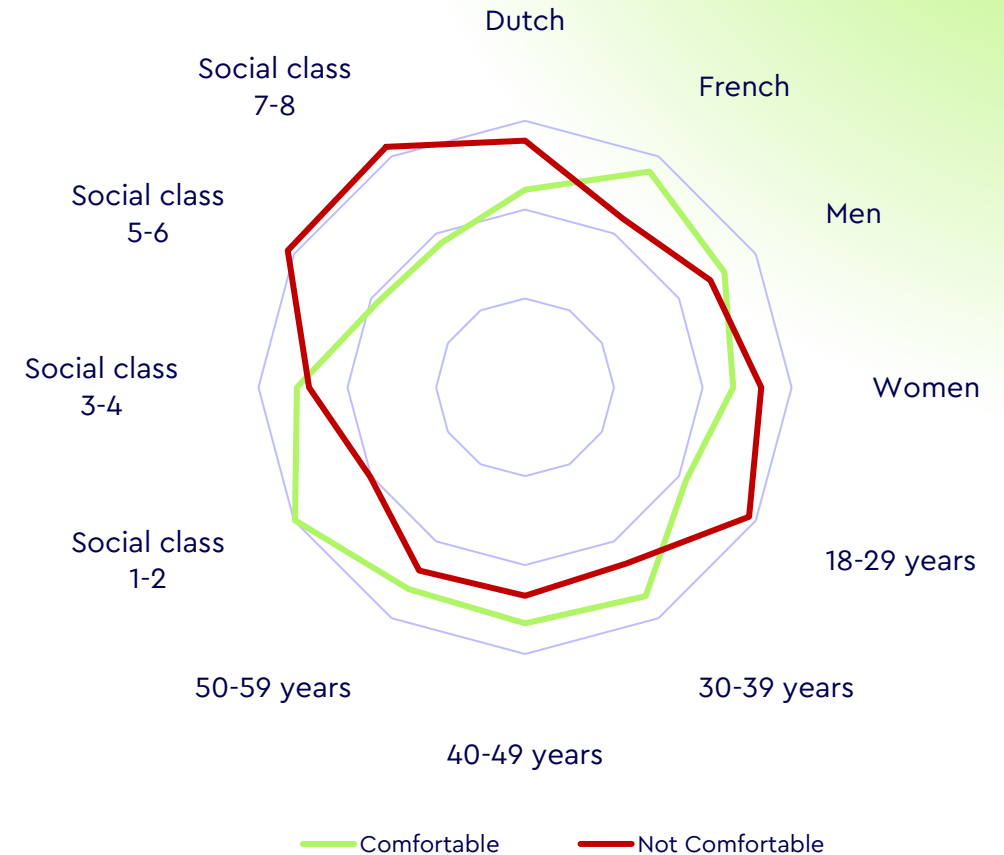
Still some ways ahead for people to get comfortable with AI

## Comfort with AI assistance during online shopping



■ Not at all ■ Rather not ■ Rather ■ Completely

## What's the profile?

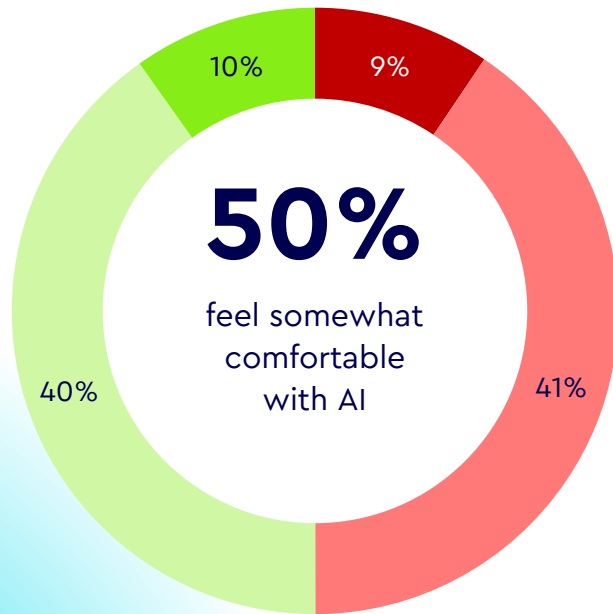


# It's all about AI, isn't it?

Still some ways ahead for people to get comfortable with AI

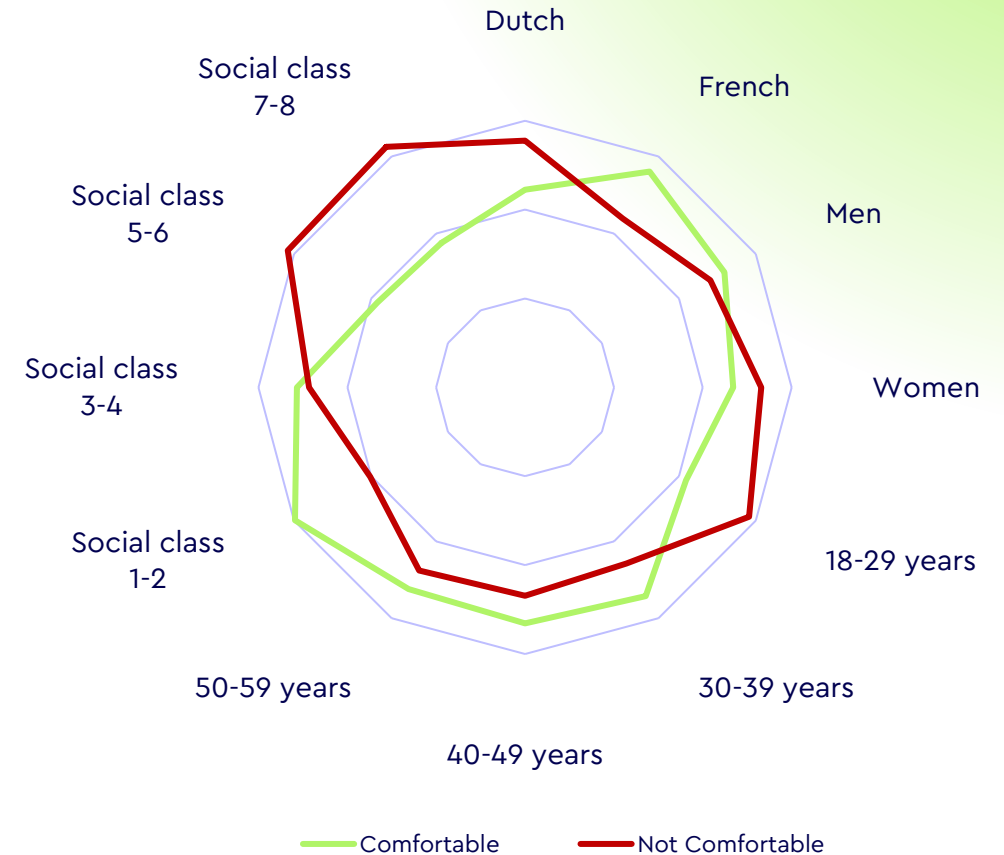


## Comfort with AI assistance during online shopping



■ Not at all ■ Rather not ■ Rather ■ Completely

## What's the profile?



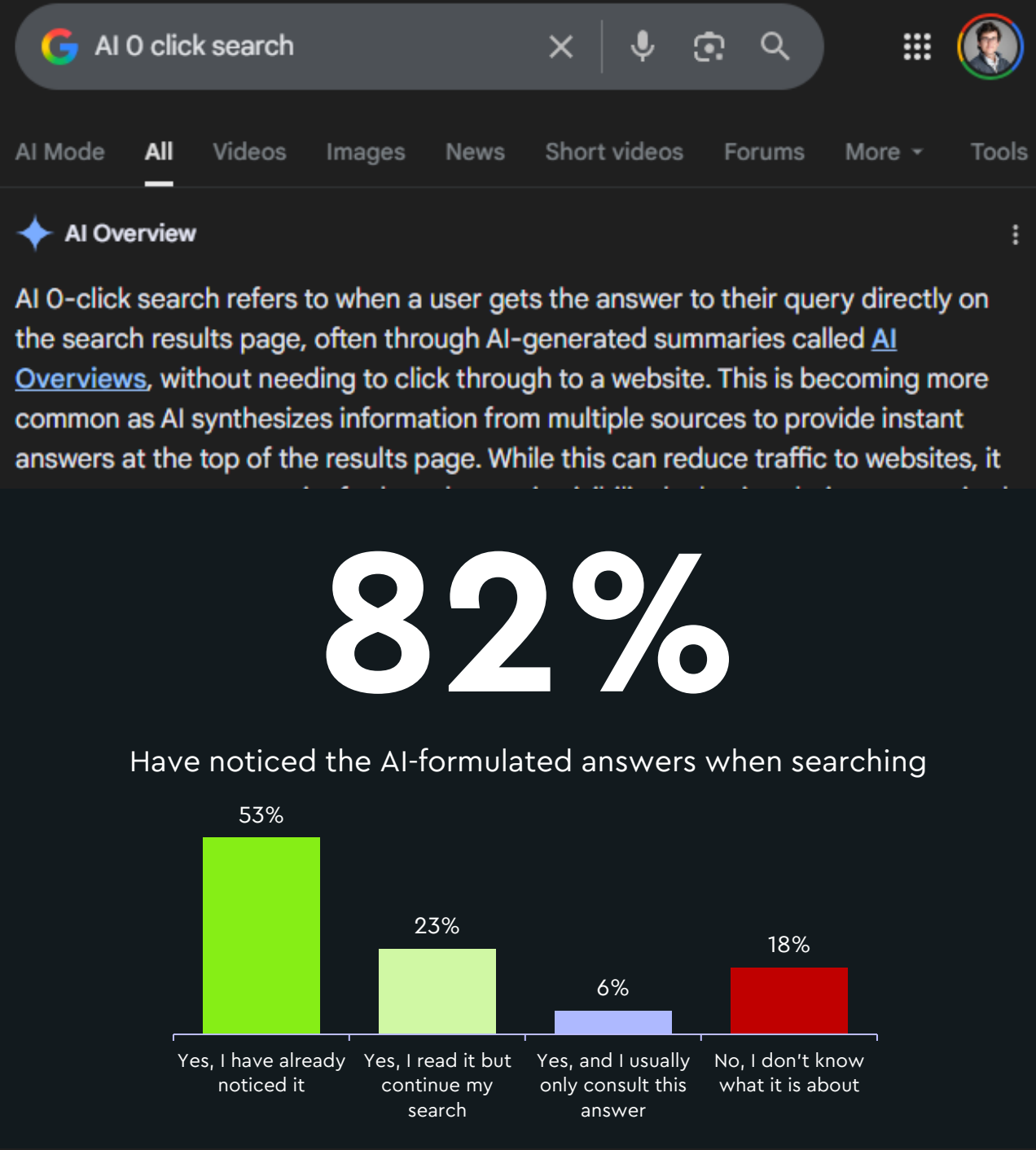
# AI in the search process

It's becoming the search process – SEO to GEO for brands

Trust in AI provided answers



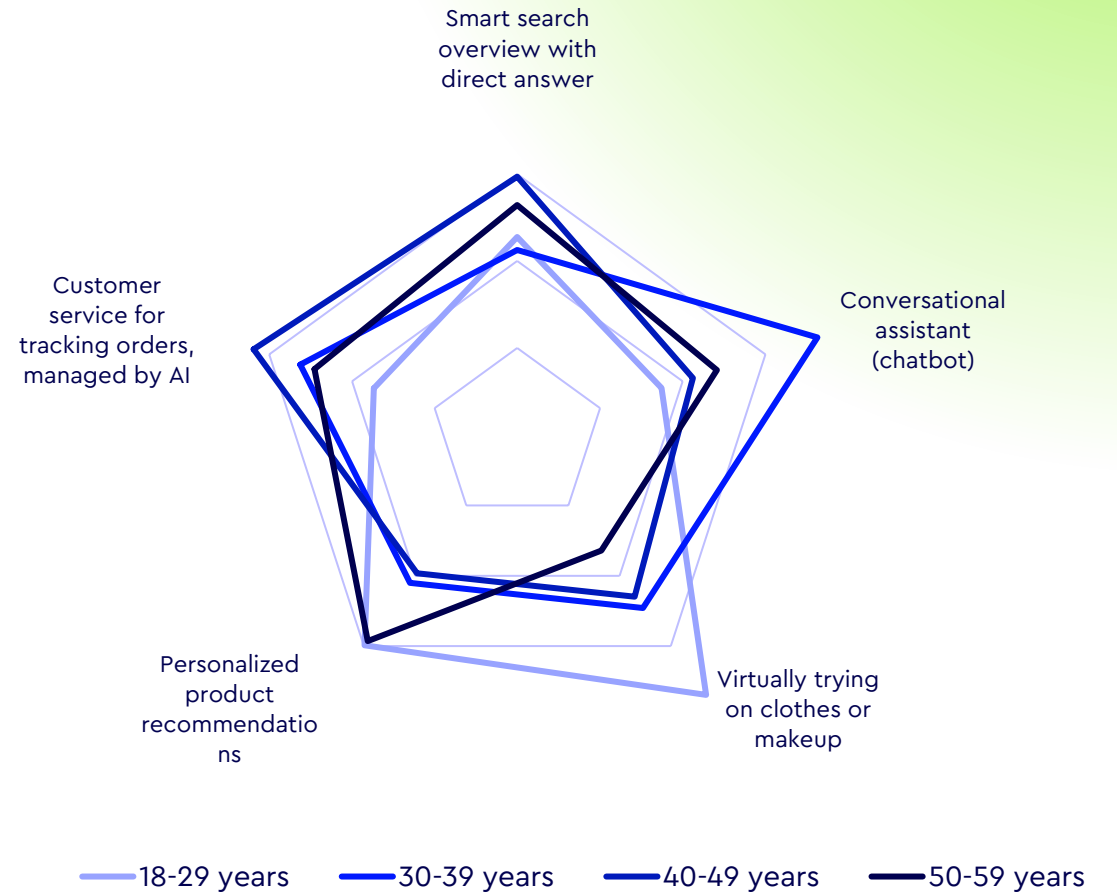
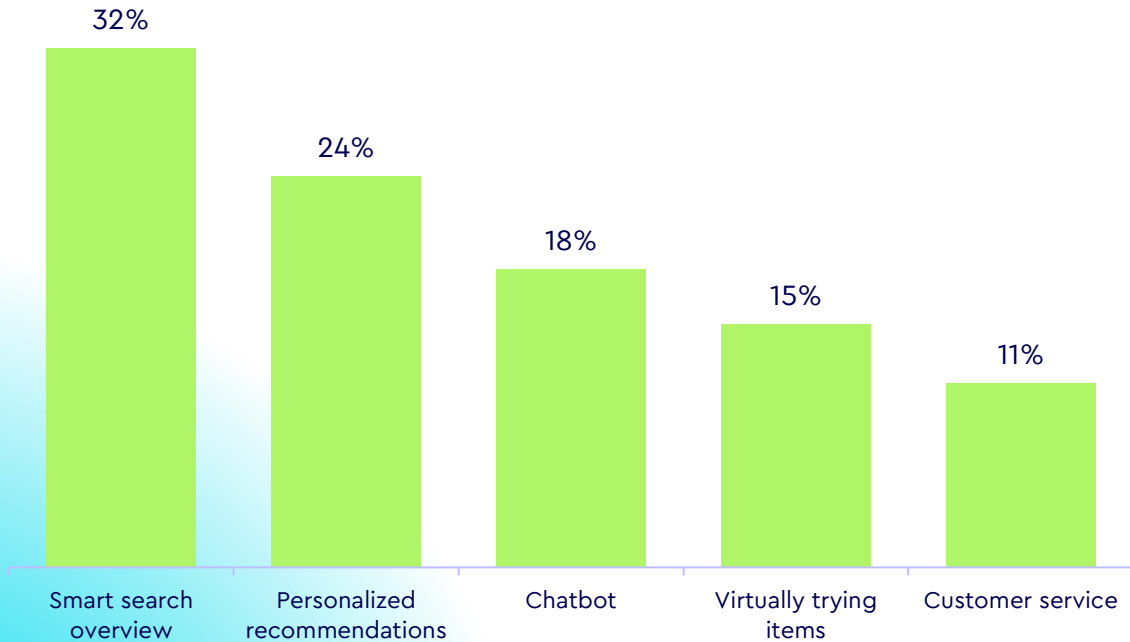
When you use a search engine such as Google or another, have you noticed that it offers you text generated by artificial intelligence in response to your query without first offering you a link on the page? To what extent do you trust the answer you are given?



# AI in practice

Smart search and personal recommendations, but each age group wants something different

## AI Applications





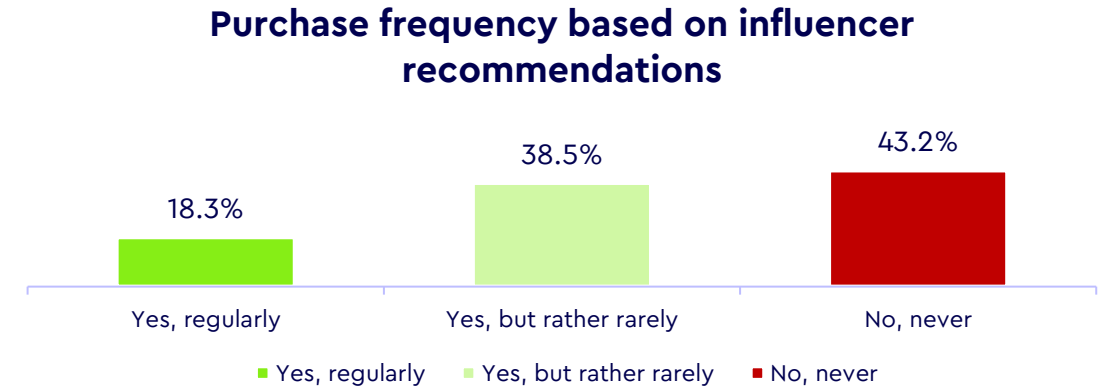
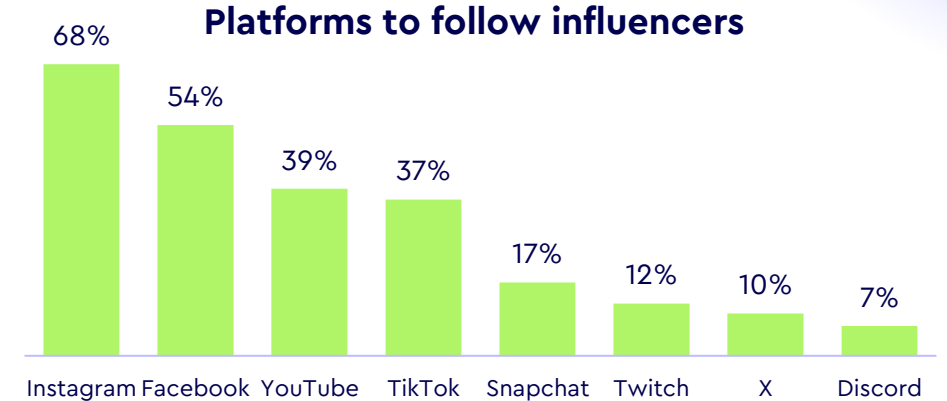
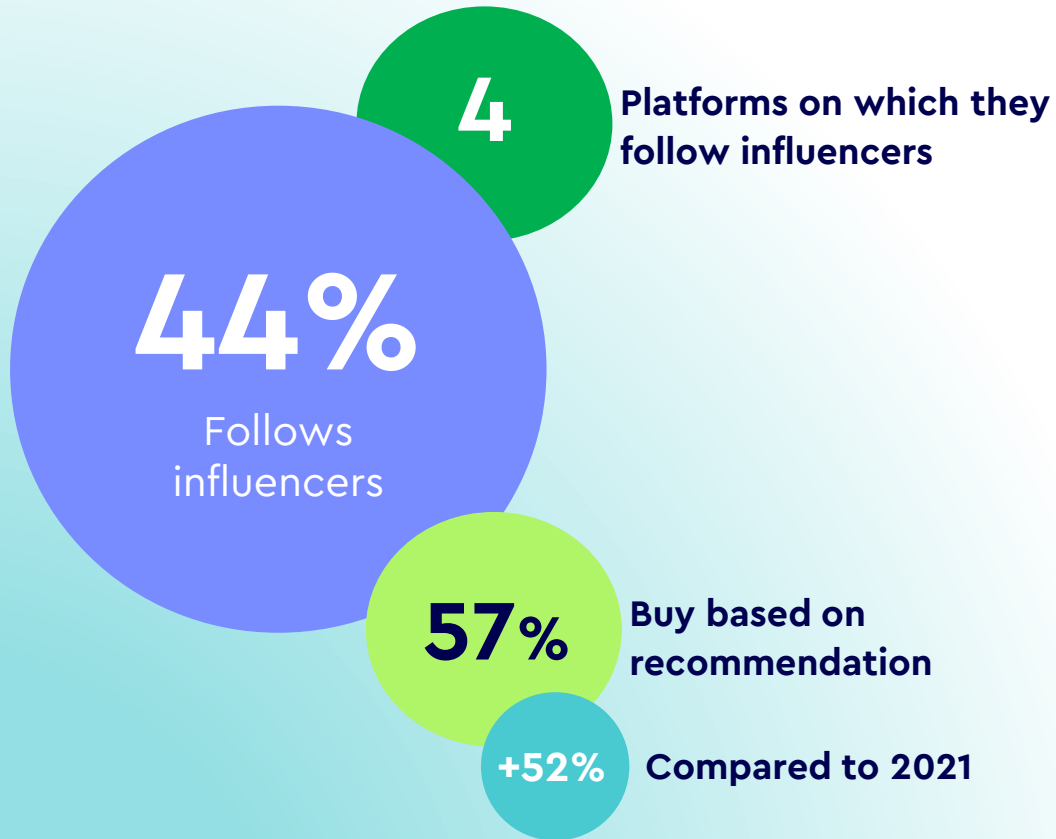
SECTION 05

# Perceptions & behaviors in the age of Influence

# 05

# The potential reach of influencers

Their influence on those who follow them is strong

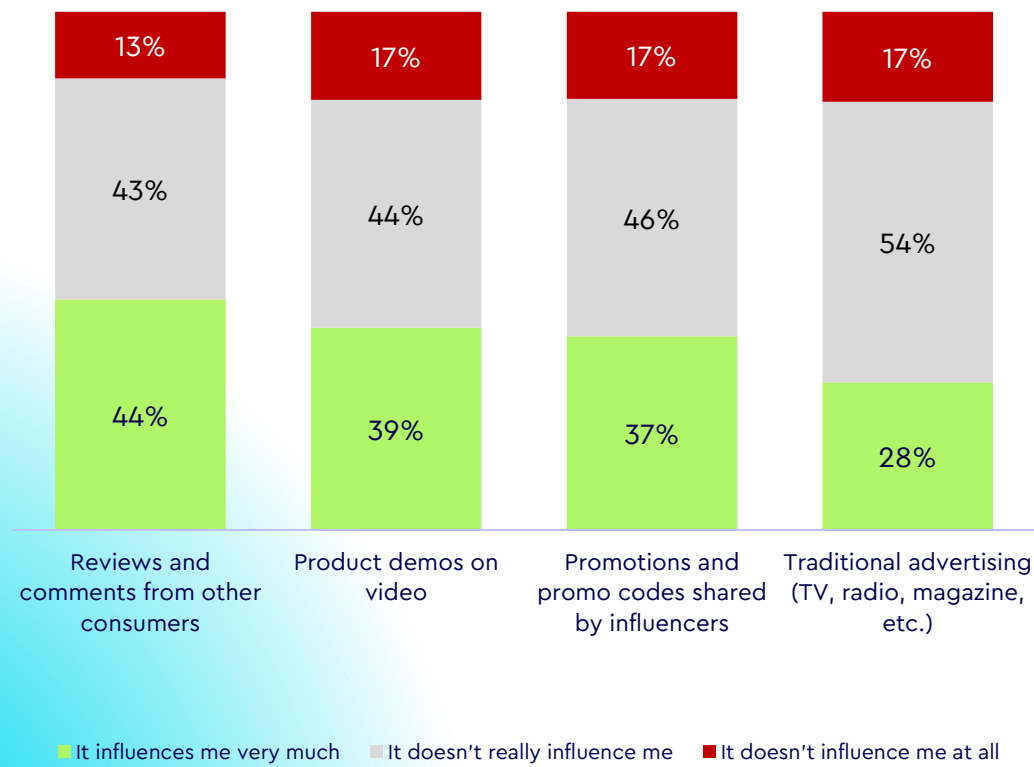




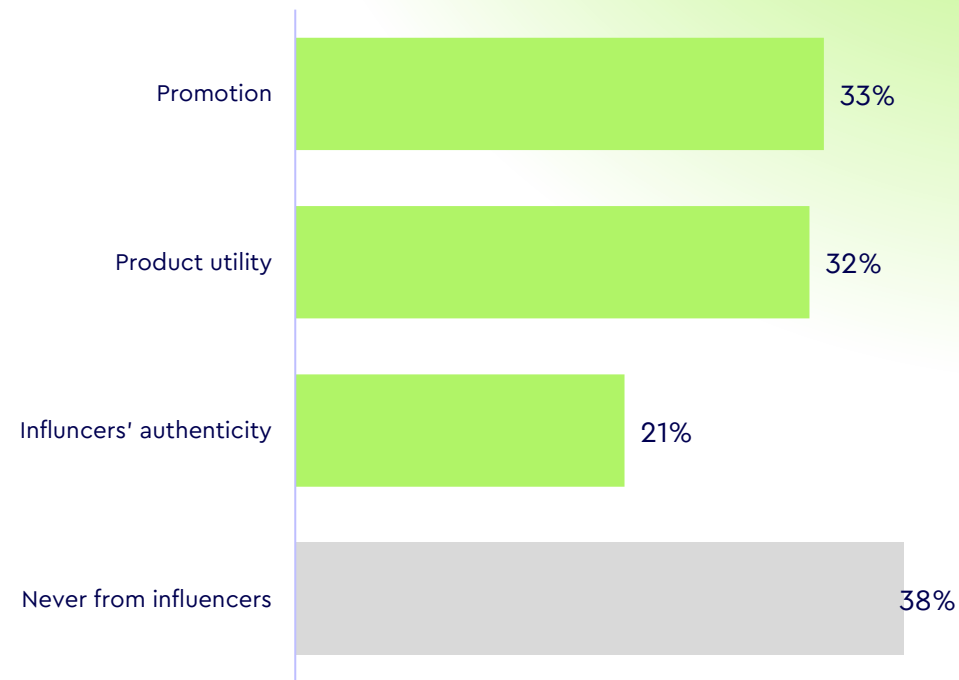
# Influencers or promo dealers?

The influencers' impact also explains itself by the promo they offer to their followers

Influential impact per type of contact



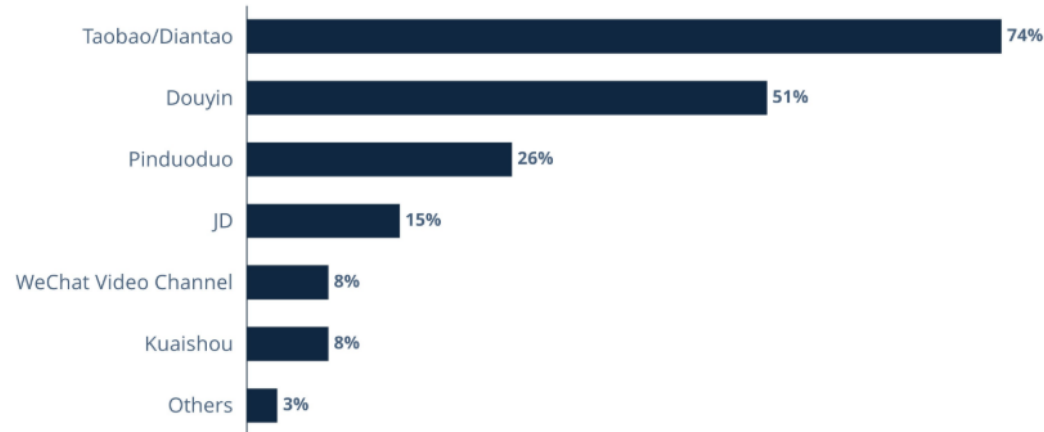
Drivers to buy



# Live Shopping: China vs Belgium

Not there yet in Belgium & quite some resistance to the idea

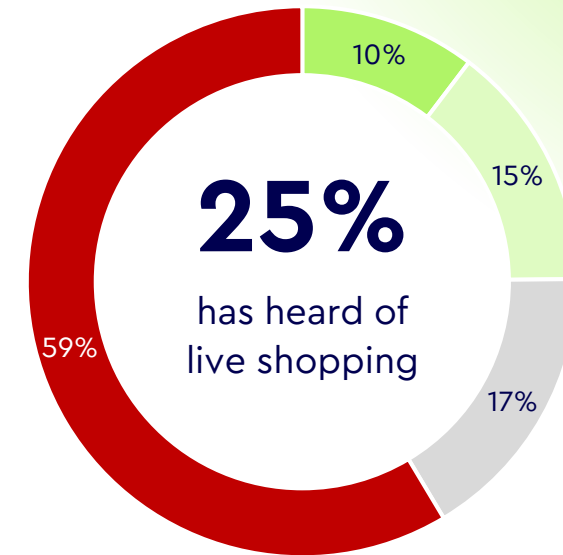
## ■ MOST USED LIVE COMMERCE PLATFORMS IN CHINA, 2022



Notes: Base: n= 2,668 respondents in China; Multi-Pick.  
Sources: China Youth Daily Social Study Center, Wenjuan.com; 100ec.cn; Forward Intelligence; Syntun.

ECDB

## Participation in live shopping event



■ Yes, and I bought something

■ Yes, but I didn't buy anything

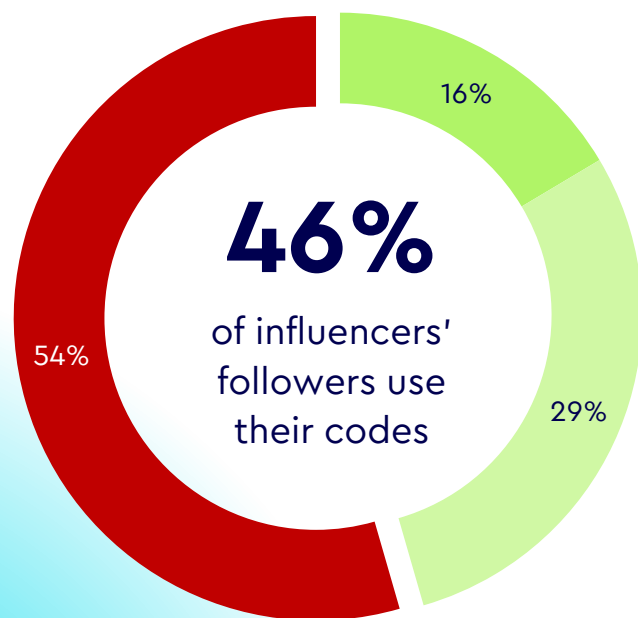
■ No, but I would like to try

■ No, I am not interested

# Using the promo codes

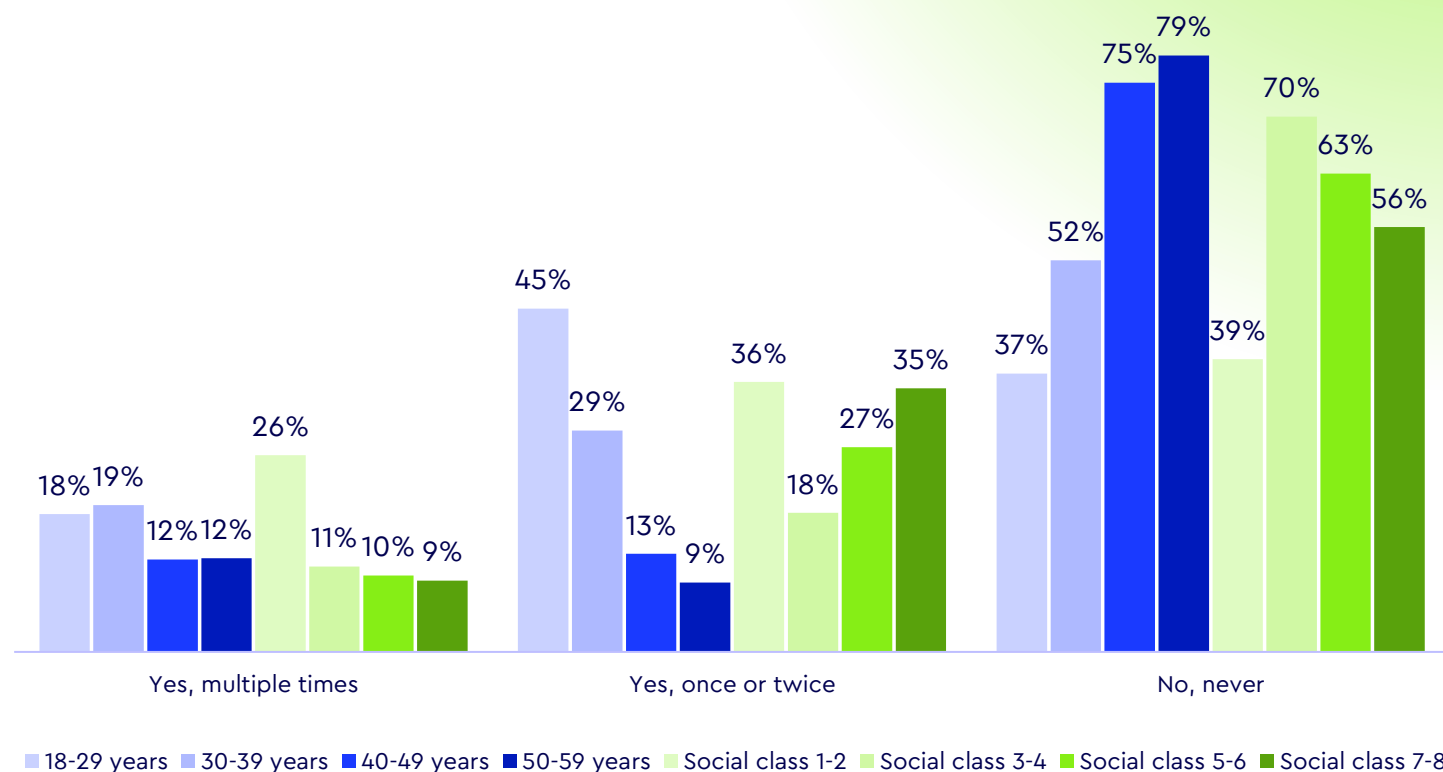
Younger & higher social class people looking for the right excuse to indulge?

Frequency of using promo codes by influencers



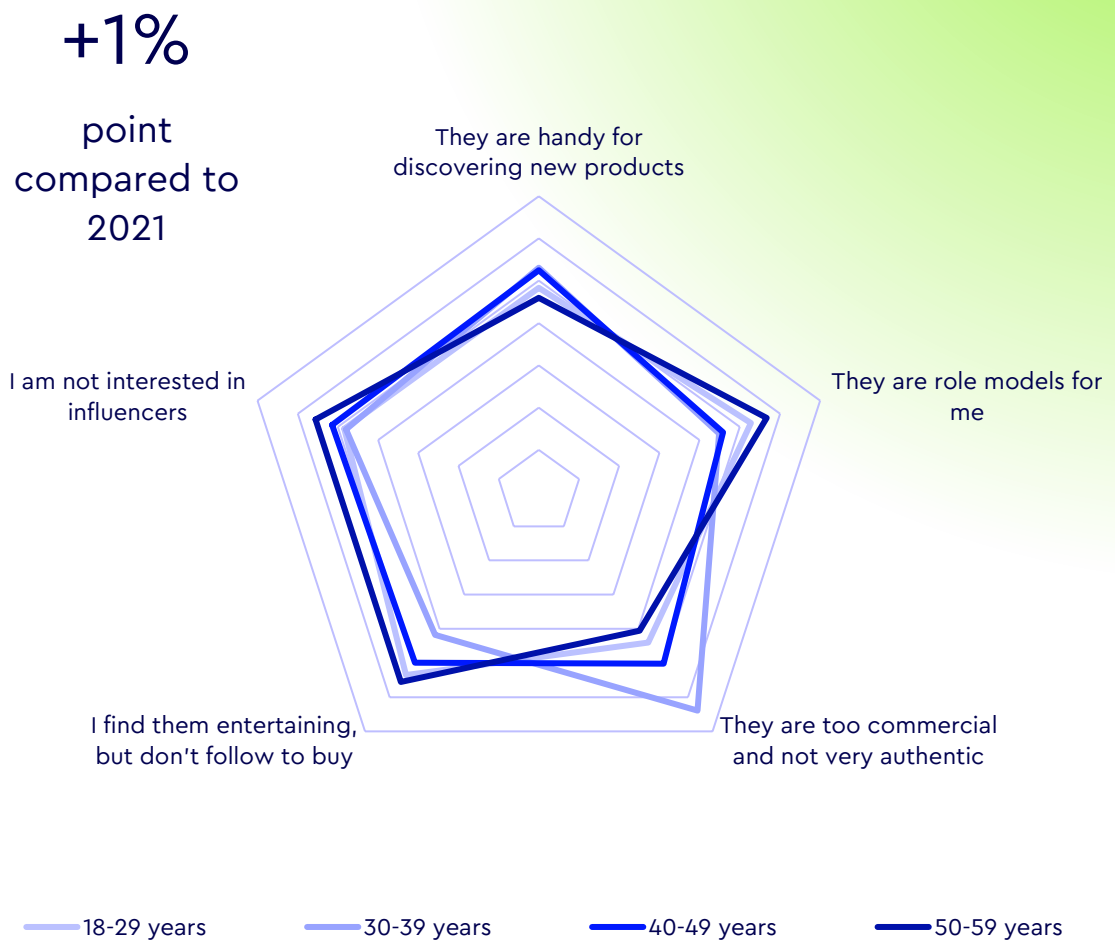
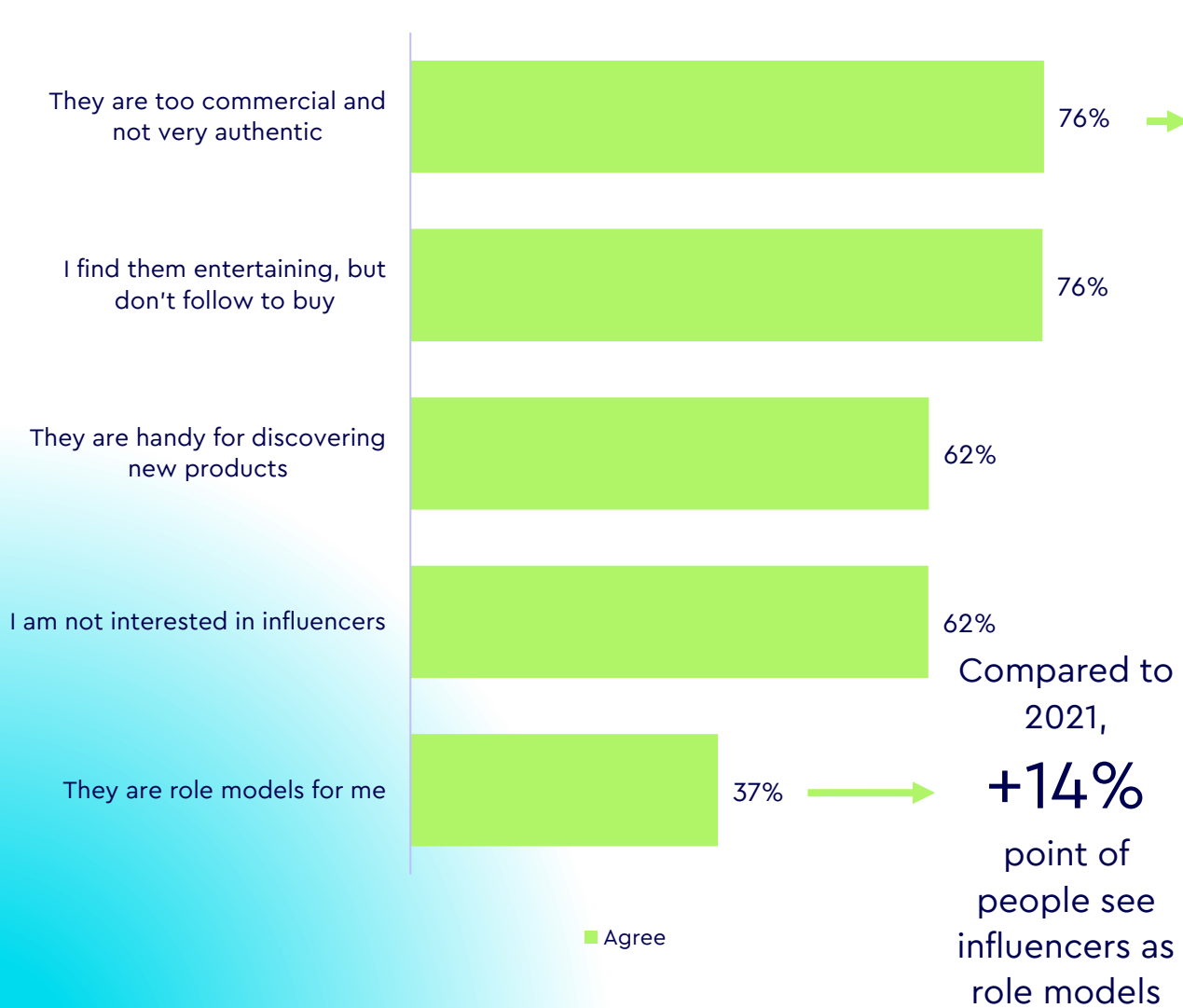
■ Yes, multiple times ■ Yes, once or twice ■ No, never

Profile of promo code users



# How do we perceive the influencers

Though their objective is commercial, people find them entertaining





SECTION 06

# 06

## Key take aways

# Key take-aways

## Uptake still rising, but plateau in sight

E-commerce penetration in Belgium **keeps edging up** (92% in 2021, **97%** in 2025), with most consumers intending to **maintain or slightly increase** their online activities. However, **offline habits persist**, especially for categories where 'seeing is believing', showing further growth may slow as the market saturates.

## Category dictates channel

People shop online for some things, offline for others. Online spending tops offline, but fresh food, FMCG, and tactile purchases hold out in store. **Omnichannel shopping rises**, yet strong divides by category remain, showing that a **one-size-fits-all strategy will miss key nuances**.

## Comfort and deals drive loyalty, but hurdles remain

**Satisfaction with online shopping is up across the board** (+24% vs 2021), mainly due to deals, selection, and convenience. Yet, concerns about **sensory experience**, rising delivery costs, and product quality **slow further migration online**. Motivation and friction vary by category, so there's **no universal recipe for growth**.



# Key take-aways

## Digital wins, but cash still counts

**Digital payments**, including mobile wallets, **are mainstream** (60% usage), but fully cashless stores face resistance. **Security remains a sticking point**, many users do not trust digital wallets fully, highlighting an **unresolved trust gap that could limit adoption**.

## Second-hand gains, eco is still price sensitive

**Re-commerce** (second-hand buying) is up, **65% participate**, led by apparel, but traditional buying habits and quality concerns prevent wholesale online adoption. **Sustainability matters**, but **only 47% value durability**, and few want to pay extra for 'green' delivery. Environmental ideals buckle when faced with cost and convenience.

## Hype outpaces comfort

**Interest in AI and emerging tech** (Augmented Reality/Virtual Reality) **is growing**, but most consumers are unenthusiastic or only 'somewhat comfortable' using them. AI search results are widely noticed and increasingly trusted, but **practical adoption of AR/VR remains niche**. The tech is out ahead of actual comfort or demand.



# Key take-aways

## Influence is real, but skepticism remains

**Influencers drive purchase intent**, especially where **promo codes** and deals soften the sales pitch. Still, only a minority regularly buy this way. **Entertainment value is high**, but audiences know the commercial agenda, the conversion relies on trust and immediate benefit, not blind follower loyalty.

## E-commerce: turning point ahead

**E-commerce in Belgium has matured**, nearing universal adoption and settling into nuanced, category-driven patterns. The consumer now sees the platforms (online vs offline) as equal. They'll use one or the **other based on convenience**. Growth **now depends** less on raw digital adoption and more **on building trust**, addressing **cost barriers**, and offering seamless **tech-enhanced experiences** that genuinely **add value**. The **omni-channel experience** will be the experience that consumers are looking for, and it shall be **enhanced by AI**, but they'll continue to look for **the best prices...**